

Visualization in Data Science: What is it for?

Enrico Bertini



NYU

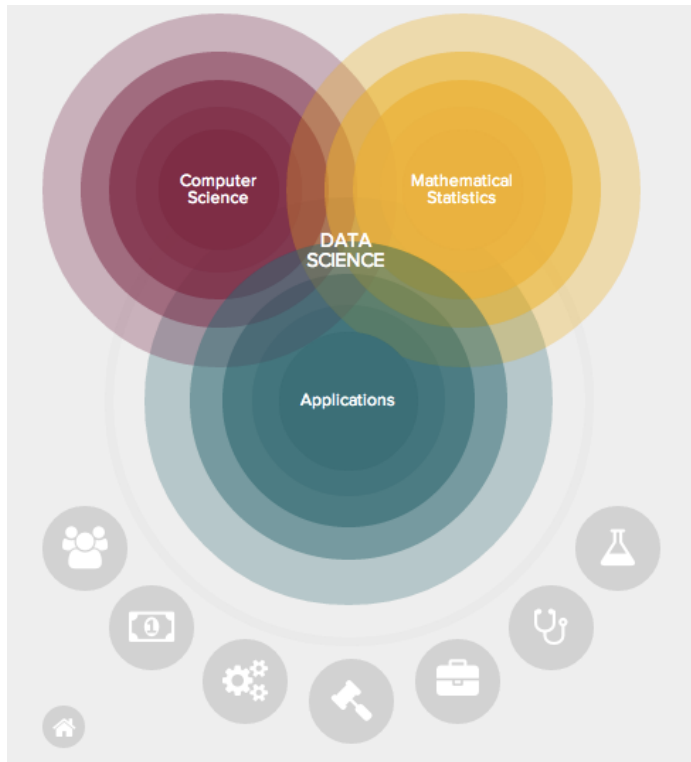
POLYTECHNIC SCHOOL
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What is data science

[What Is It?](#)
[* Applications](#)
[🔧 NYU Projects](#)
[📚 The Profession](#)


What is Data Science?

There is much debate among scholars and practitioners about what data science is, and what it isn't. Does it deal only with big data? What constitutes big data? Is data science really that new? How is it different from statistics and analytics?



Data-Driven Discovery

WHAT DATA SCIENCE MEANS FOR RESEARCH

In virtually all areas of intellectual inquiry, data science offers a powerful new approach to making discoveries. By combining aspects of statistics, computer science, applied mathematics, and visualization, data science can turn the vast amounts of data the digital age generates into new insights and new knowledge.

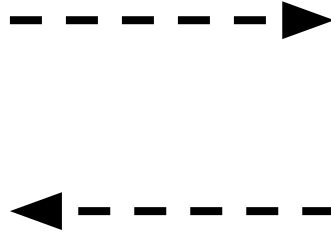
Click on the icons to the left to see how social scientists, medical researchers, and many others are using data science to advance their fields.

One way to consider data science is as an evolutionary step in interdisciplinary fields like business analysis that incorporate computer science, modeling, statistics, analytics, and mathematics.

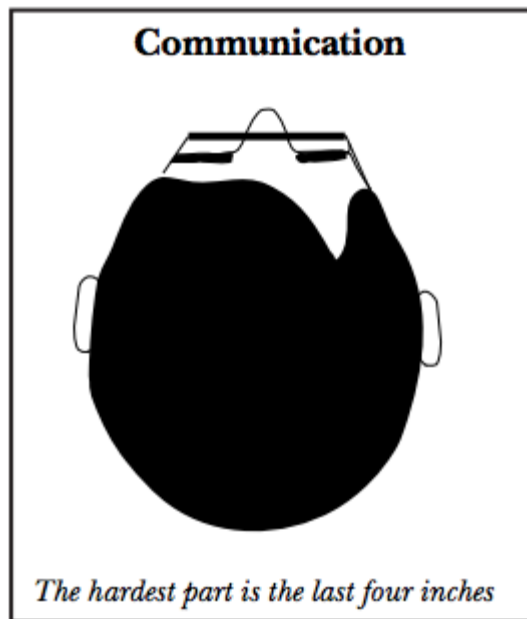
At its core, data science involves using automated methods to analyze massive amounts of data and to extract knowledge from them. With such automated methods turning up everywhere from genomics to high-energy physics, data science is helping to create new branches of science, and influencing areas of social science and the humanities. The trend is expected to accelerate in the coming years as data from mobile sensors, sophisticated instruments, the web, and more, grows. In academic research, we will see an increasingly large number of traditional disciplines spawning new sub-disciplines with the adjective "computational" or "quantitative" in front of them. In industry, we will see data science transforming everything from healthcare to media.

But knowledge is something that happens in our head.

How do we get information from the computer into our head?



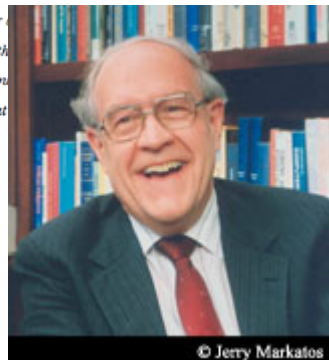
... and from our head back into the computer?



Brooks Jr, Frederick P. "[The computer scientist as toolsmith II](#)," *Communications of the ACM* 39.3 (1996): 61-68.

Frederick P. Brooks, Jr.

Fred Brooks is the first recipient of the **ACM Allen Newell Award**—an honor to be presented annually to an individual whose career has been distinguished in computer science and other disciplines. Brooks was honored for a breadth of contributions in computer science and engineering and his interdisciplinary contributions. Here, we present his acceptance lecture delivered at the ACM SIGGRAPH 1996 conference.



© Jerry Markatos

The Computer Scientist as Toolsmith II

It is a special honor to receive an award named for Allen Newell. Allen was one of the fathers of computer science. He was especially important as a visionary and a leader in developing artificial intelligence (AI) as a subdiscipline, and in enunciating a vision for it.

What a man is more important than what he does professionally, however, and it is Allen's humble, honorable, and self-giving character that makes it a double honor to be a Newell awardee. I am profoundly grateful to the awards committee.

Rather than talking about one particular research area, I should like to stay in the spirit of the Newell Award by sharing some lifetime reflections on the computer science enterprise, reflections which naturally reflect my convictions about the universe. The title and opening section of this talk were first formulated for a 1977 speech [1]. Let me reiterate the points, since many of you were barely born then.

In some quarters and at some times, computer graphics has been seen as a left-handed stepchild of

computer science. Another view of computer science sees it as a discipline focused on problem-solving systems, and in this view computer graphics is very near the center of the discipline.

A Discipline Misnamed

When our discipline was newborn, there was the usual perplexity as to its proper name. We at Chapel Hill, following, I believe, Allen Newell and Herb Simon, settled on "computer science" as our department's name. Now, with the benefit of three decades' hindsight, I believe that to have been a mistake. If we understand why, we will better understand our craft.

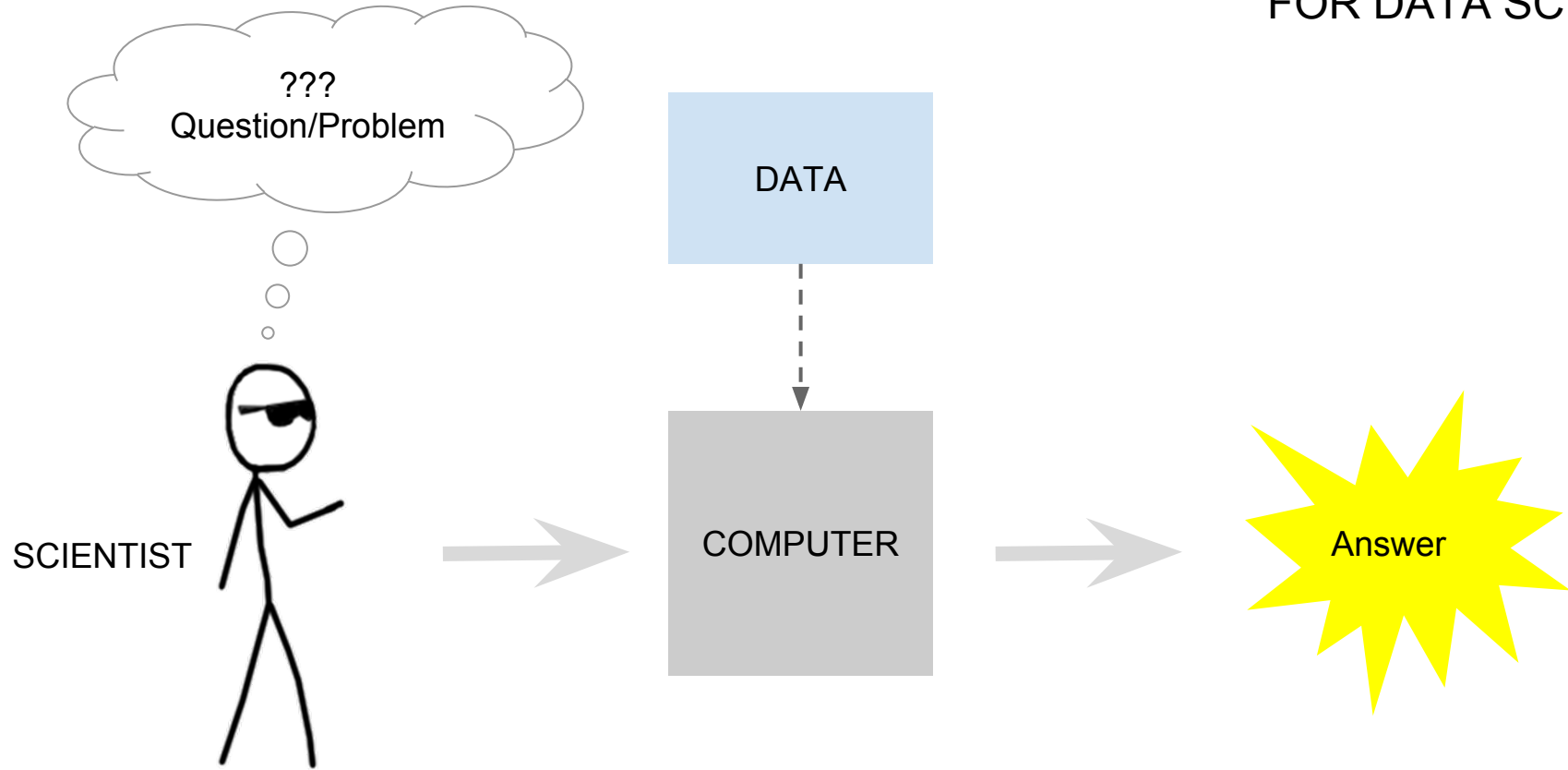
What is a Science?

Webster says science is "a branch of study concerned with the observation and classification of facts, especially with the establishment and quantitative formulation of verifiable general laws." [2]

This puts it pretty well—a science is concerned with the *discovery* of facts and laws.

A folk adage of the academic profession says, "Any-

AN ORACLE MODEL FOR DATA SCIENCE



Problems

- 1) Formulating the question.
- 2) Understanding the answer.
- 3) Getting an explanation for the answer.

Note: all three happen at the interface between the human and the machine.

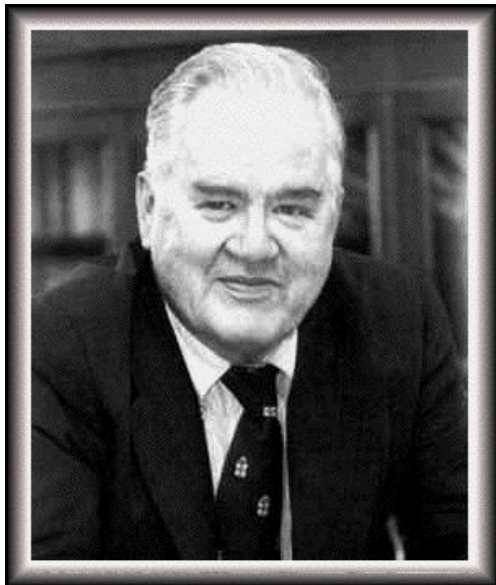
more (practical) problems ...

Is that the right data?

Is that the right model/algorithm?

Is that the right parameter set?

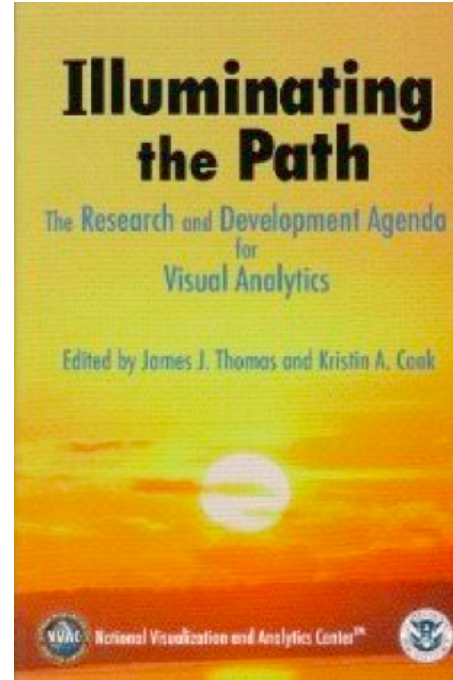
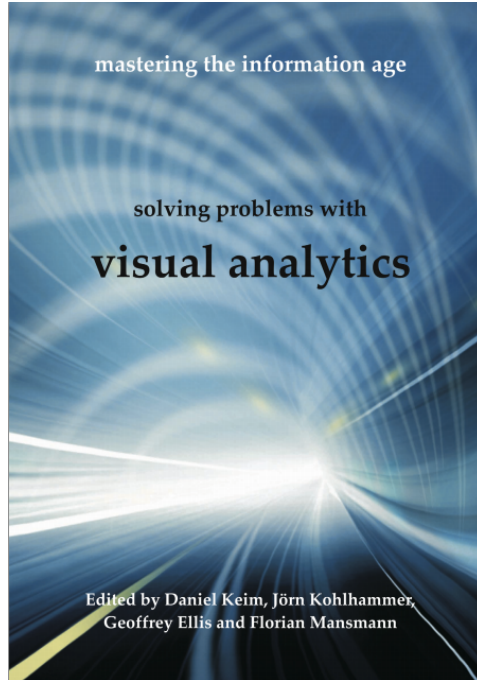
... and by the way do these data contain an answer for my problem at all?

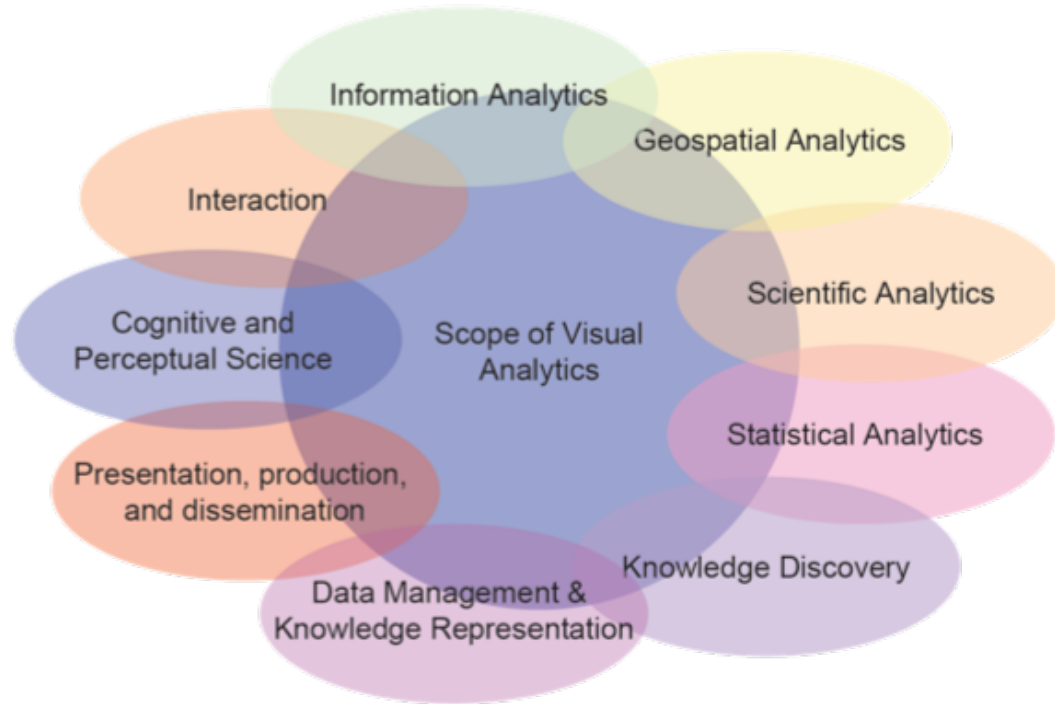


JOHN W. TUKEY*

We often forget how science and engineering function. Ideas come from previous exploration more often than from lightning strokes. Important questions can demand the most careful planning for confirmatory analysis. Broad general inquiries are also important. Finding the question is often more important than finding the answer. Exploratory data analysis is an attitude, a flexibility, and a reliance on display, NOT a bundle of techniques, and should be so taught. Confirmatory data analysis, by contrast, is easier to teach and easier to computerize. We need to teach both; to think about science and engineering more broadly; to be prepared to randomize and avoid multiplicity.

Visual Analytics: “The science of analytical reasoning facilitated by interactive visual interfaces”





The diagram illustrates the flow of refugees from various origins to different destinations over time. The origins are listed on the left, and the destinations are listed on the right. The time axis in the center shows the years from 1980 to 2009. The color intensity in the heatmap represents the volume of refugees, with a scale from 0 to 30,000. The flow is primarily from Sudan and Eritrea to various European countries, with a significant increase in the late 1990s and early 2000s.

What is Visualization for?

Sensemaking

Discovery

Communication

(monitoring / situational awareness)

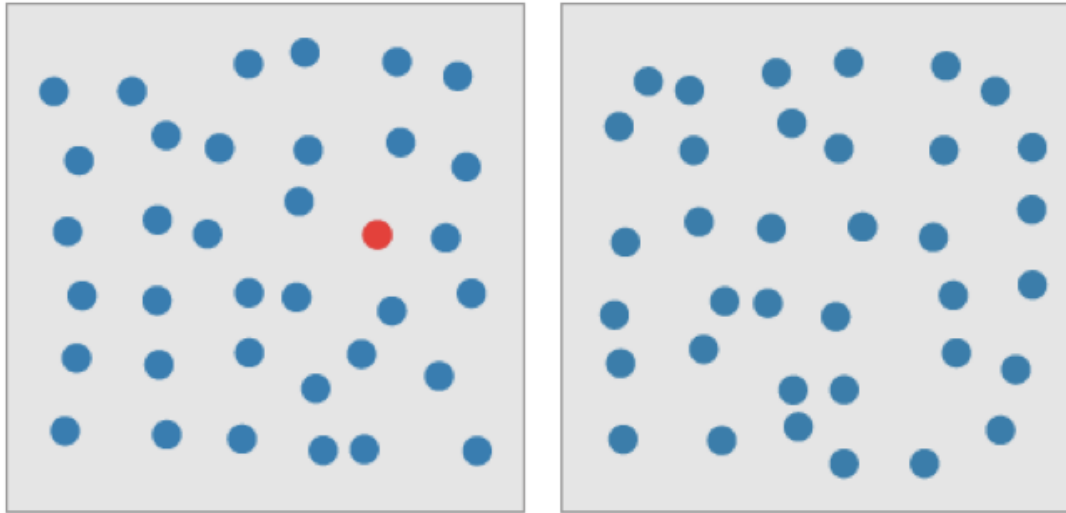
Why Use Visualization?

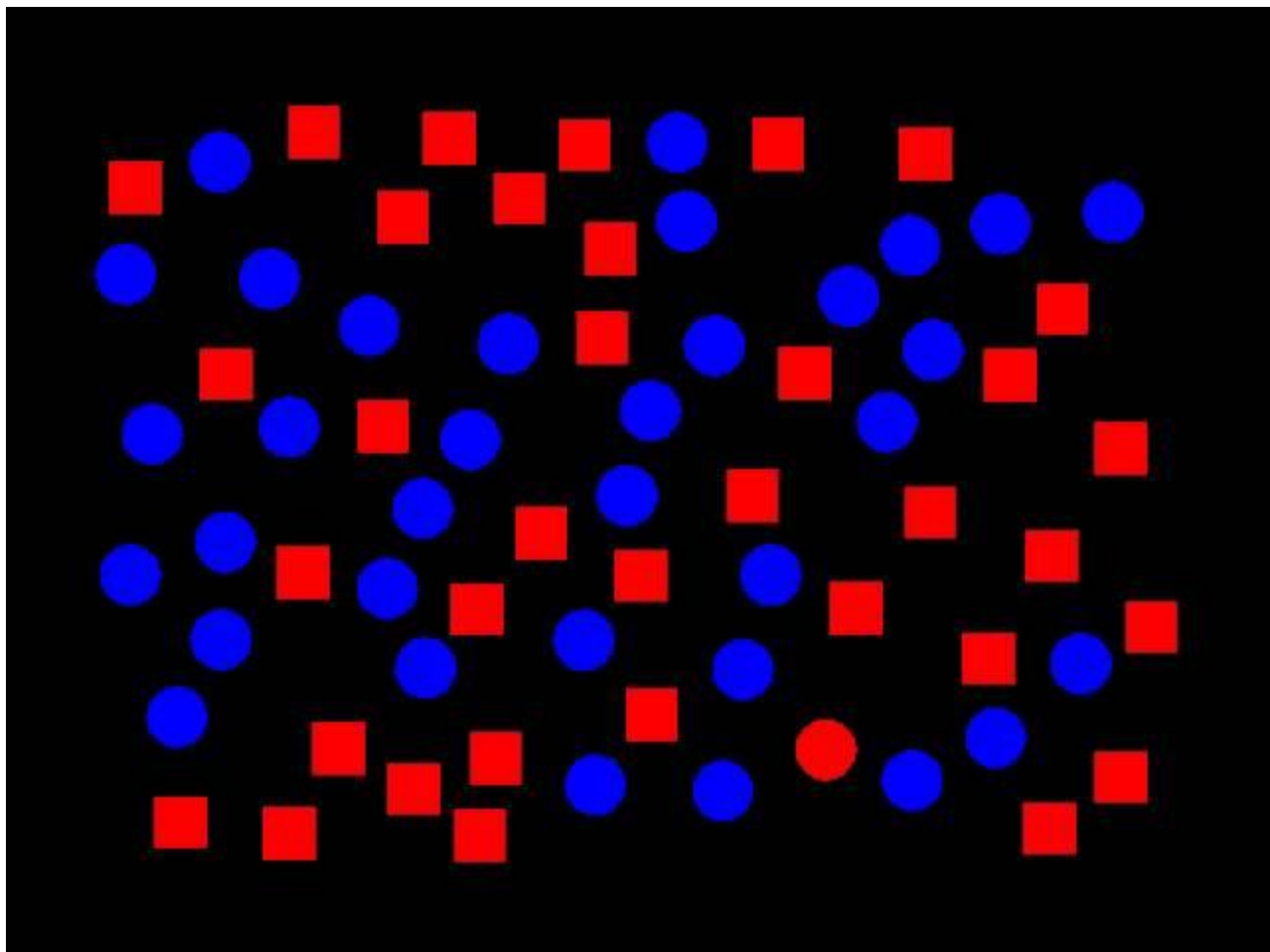
1) Vision is the most powerful communication channel humans possess.

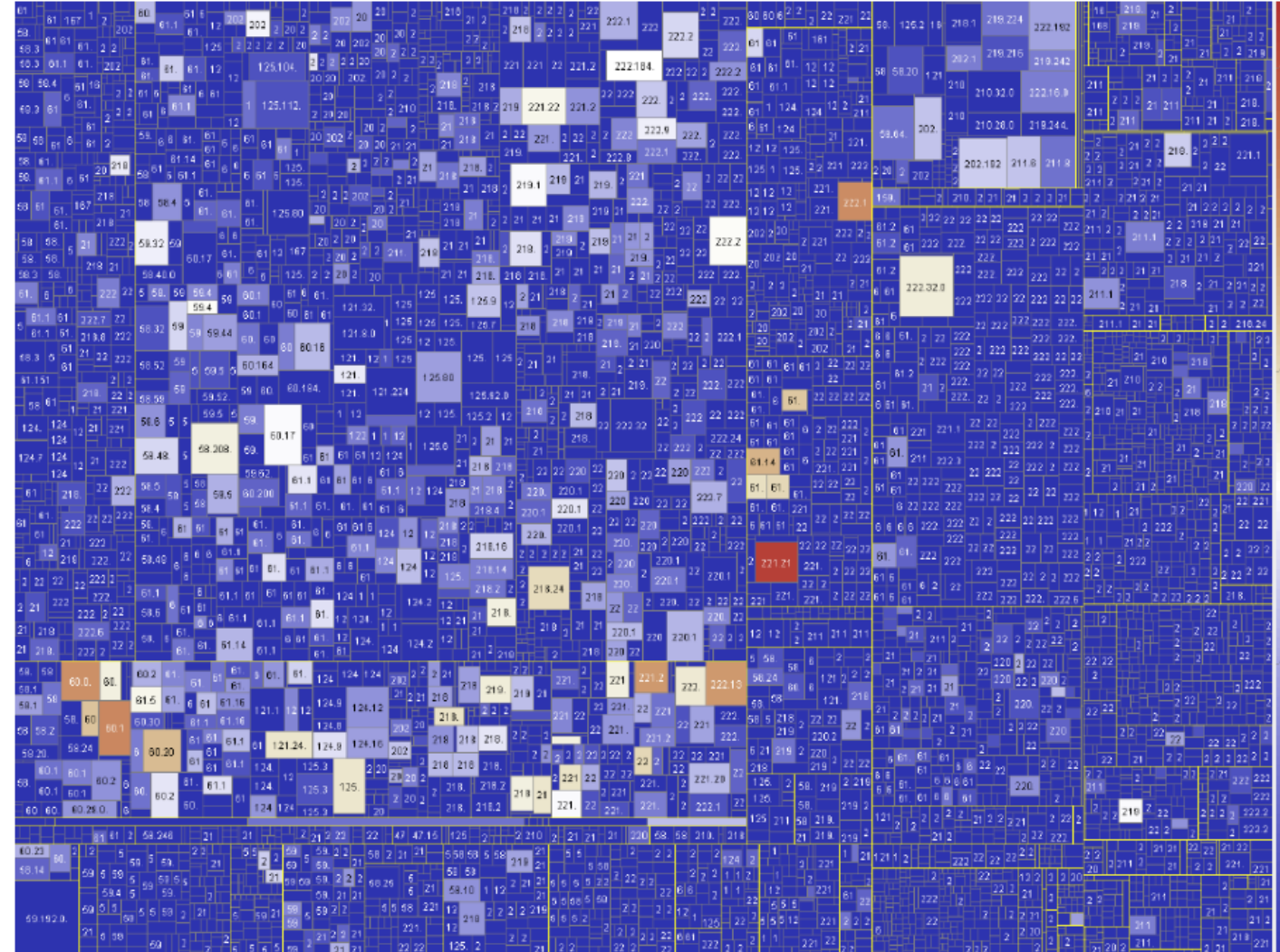
For instance, We can detect information faster than our eye can move ...

Preattentive Processing

Preattentive features can be detected faster than eye movement (200 msec).



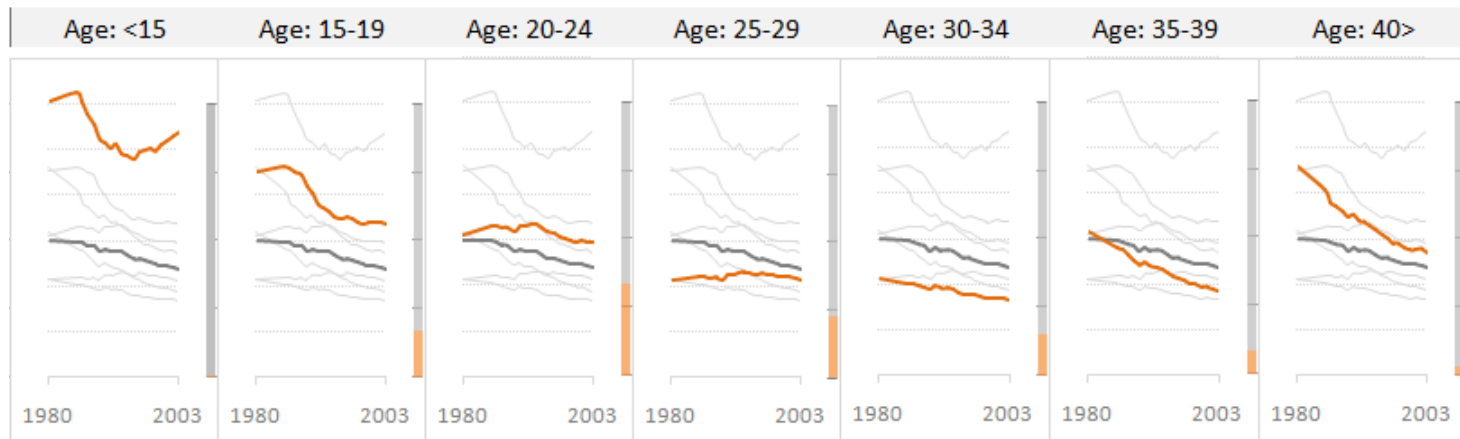




2) Humans are not very good at detecting patterns from numbers.

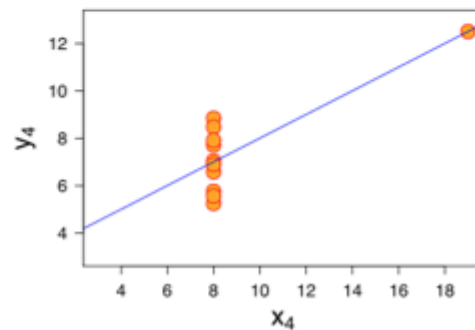
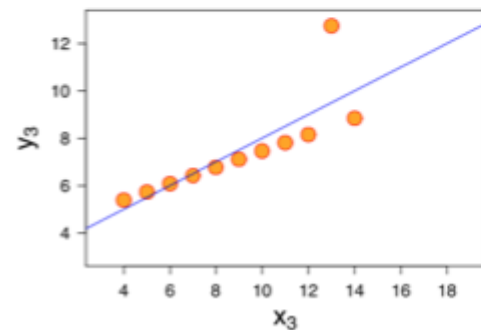
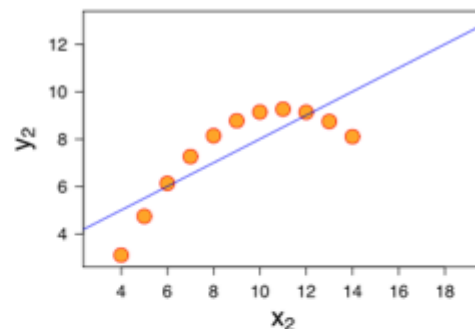
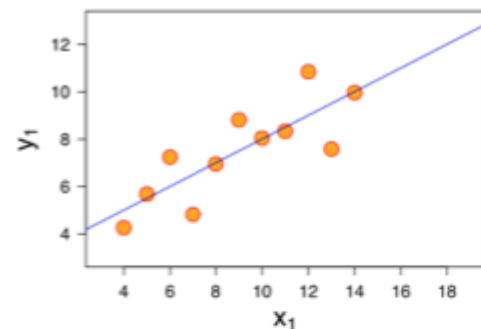
	1980	1985	1986	1987	1988	1989	1990	1991	1992	1993	1994	1995	1996	1997	1998	1999	2000	2001	2002	2003
Less than 15 years old	607	624	605	578	553	523	515	502	511	492	488	479	493	498	504	497	512	519	529	537
15 to 19 years old	451	462	457	449	444	418	403	379	370	364	353	347	350	346	341	337	339	341	339	337
20 to 24 years old	310	328	328	327	327	318	328	330	333	334	326	317	314	307	301	297	296	298	296	293
25 to 29 years old	213	219	219	216	218	213	224	224	228	230	227	224	228	226	224	221	220	219	215	211
30 to 34 years old	213	203	201	197	194	189	196	192	192	189	183	179	178	176	174	171	169	171	169	167
35 to 39 years old	317	280	277	265	254	244	249	241	239	234	226	219	215	208	203	200	195	195	190	186
40 years old and over	461	409	381	374	361	350	354	339	338	329	320	309	301	291	290	283	276	276	278	268

Which group has the highest/lowest rates? When?
 Which group has an increasing/decreasing temporal trend?
 Which group has a faster/slower rate of change?



3) Summary statistics can hide important information.

Anscombe's Quartet



Property	Value
Mean of x in each case	9 (exact)
Variance of x in each case	11 (exact)
Mean of y in each case	7.50 (to 2 decimal places)
Variance of y in each case	4.122 or 4.127 (to 3 decimal places)
Correlation between x and y in each case	0.816 (to 3 decimal places)
Linear regression line in each case	$y = 3.00 + 0.500x$ (to 2 and 3 decimal places, respectively)

4) The “right” representation can turn complex problems into simple ones.

(Experiential Vs. Reflective Thinking)

Let's Play a Game! The Game of “15”

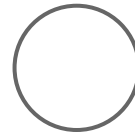
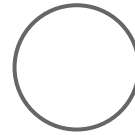
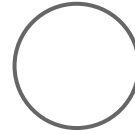
RULES

- 1) There are 2 players
- 2) Each player takes a digit in turn
- 3) Once a digit is taken, it cannot be used by any of the players again
- 4) The first player to get three digits that sum to 15 wins

{1, 2, 3, 4, 5, 6, 7, 8, 9}

Tic-Tac-Toe: Herbert Simon's Problem Isomorph

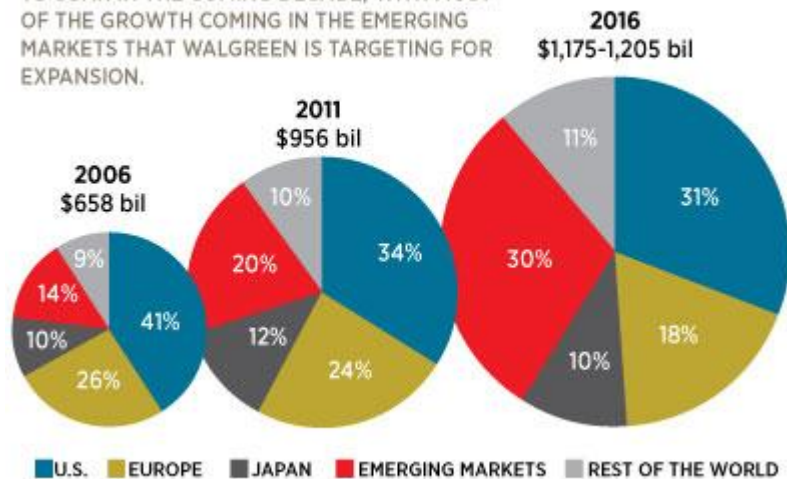
4	9	2
3	5	7
8	1	6



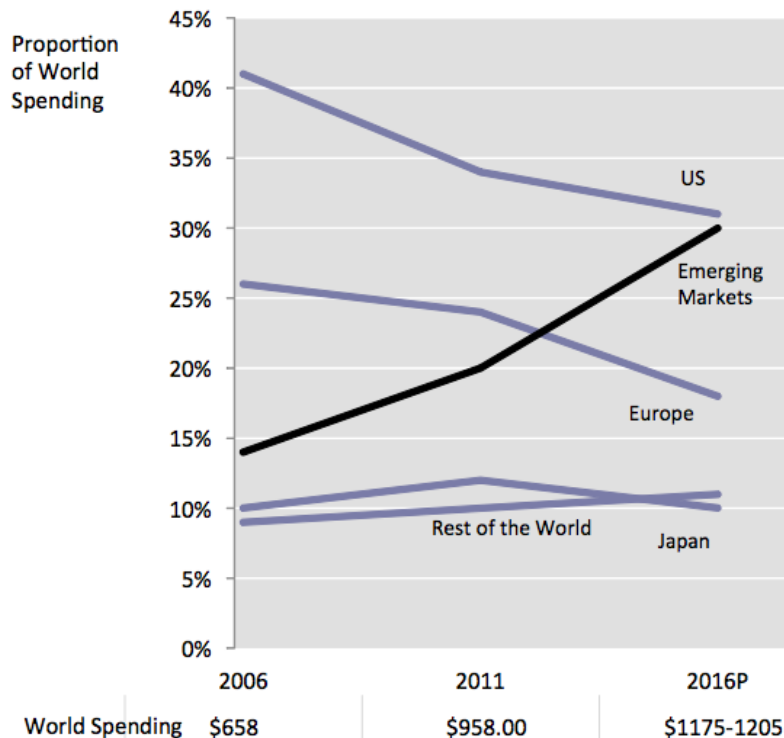
But not all visualizations are equally effective!

A WORLD OF DRUGS

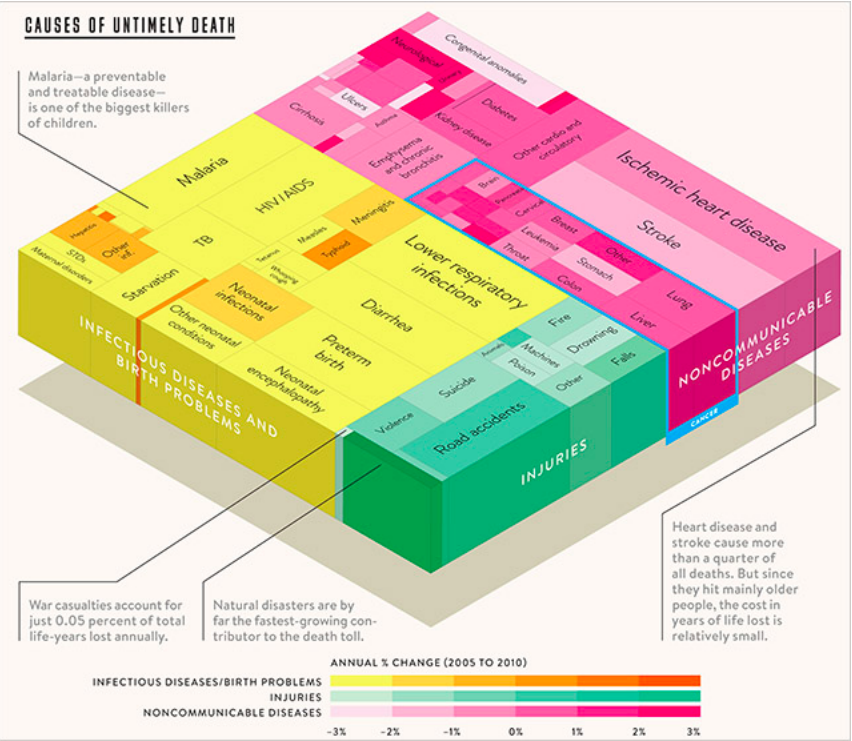
GLOBAL SPENDING ON MEDICINE IS EXPECTED TO SOAR IN THE COMING DECADE, WITH MOST OF THE GROWTH COMING IN THE EMERGING MARKETS THAT WALGREEN IS TARGETING FOR EXPANSION.



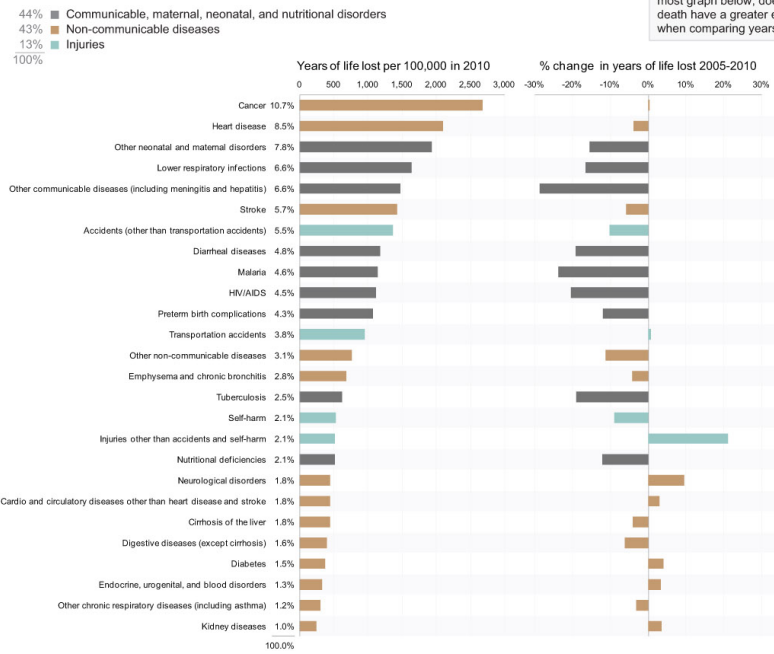
SOURCE: IMS INSTITUTE FOR HEALTHCARE INFORMATICS.



Change of years for life lost between 2005-2010.



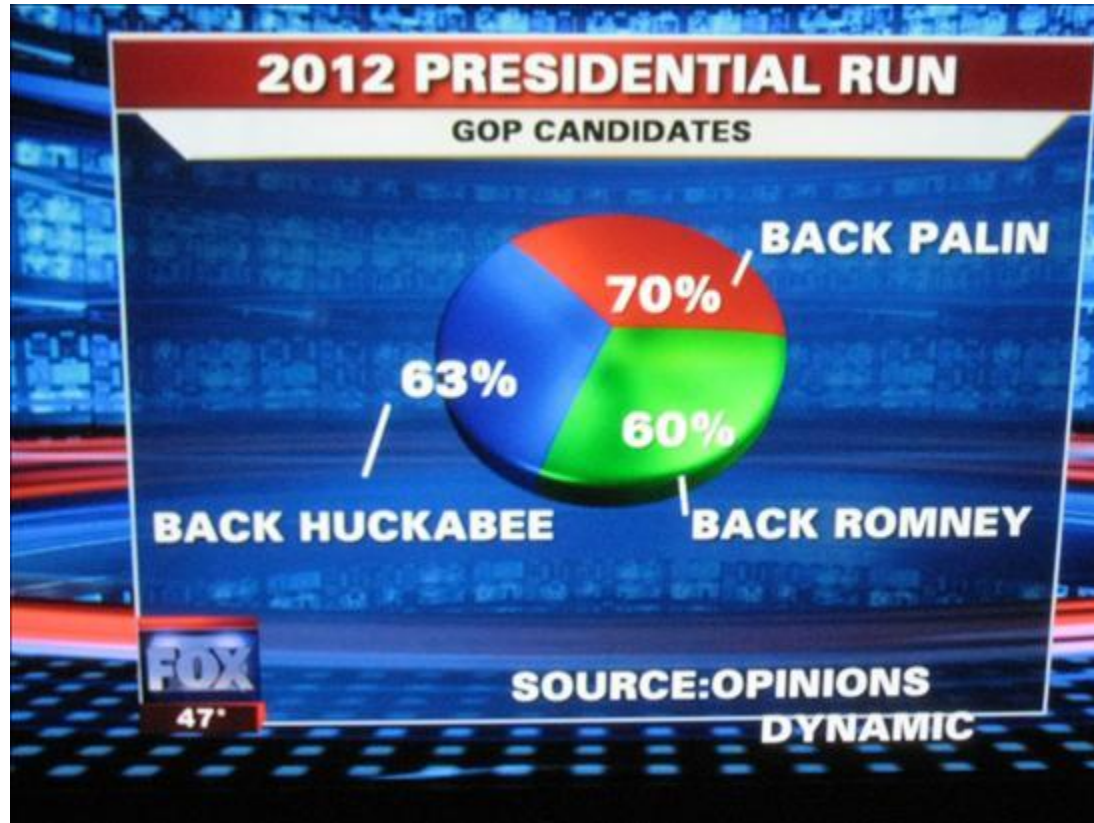
Global Causes of Lost Life



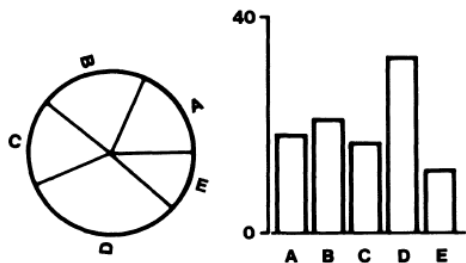
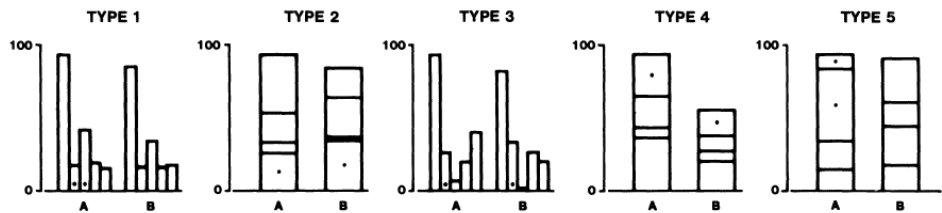
Example taken from Stephen Few's Perceptual Edge: <http://www.perceptualedge.com/blog/?p=1829>

This visualization violates many visualization principles.

Some are plain wrong!



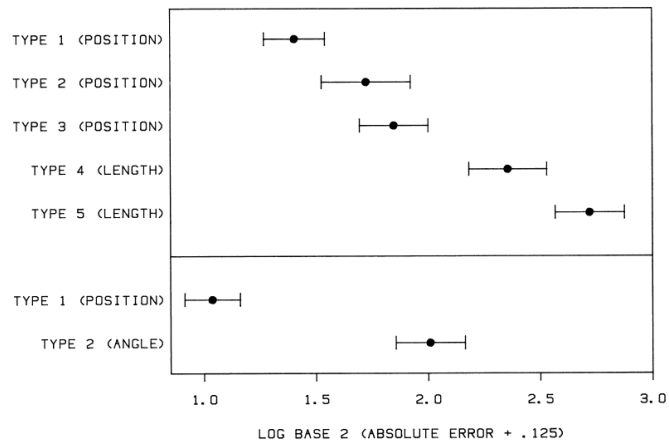
Ranking of Visual Variables



More Accurate



Less Accurate



Quantitative		Ordinal		Nominal	
Position	••	Position	•••	Position	•••
Length	==	Density	•••	Hue	•••
Angle	∠	Saturation	•••	Density	•••
Slope	／／	Hue	•••	Saturation	•••
Area	••	Length	==	Shape	•▲■
Density	•••	Angle	∠	Length	==
Saturation	•••	Slope	／／	Angle	∠
Hue	•••	Area	••	Slope	／／
Shape	•▲■	Shape	•▲■	Area	••

Automated or Interactive Data Analysis?

Golden Rule of Visual Analytics

Don't use Visual Analytics if an automated solution exists.

Yet, many problems not well-understood or specified in the first place!

More exploration needed.

a. Exploration to understand the data.

b. Exploration to find good models.

And Visualization does not scale!

There's simply too much data.

Too many dimensions/features.

Too many options and possible views.

Many Data Science problems require a synergistic integration of *automated* **AND** *interactive* methods.

We need methods that **support humans** in their thinking process.

High-Throughput Screening for Drug Discovery

Assay Plates

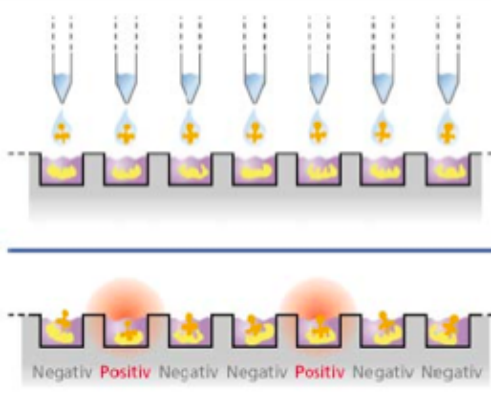
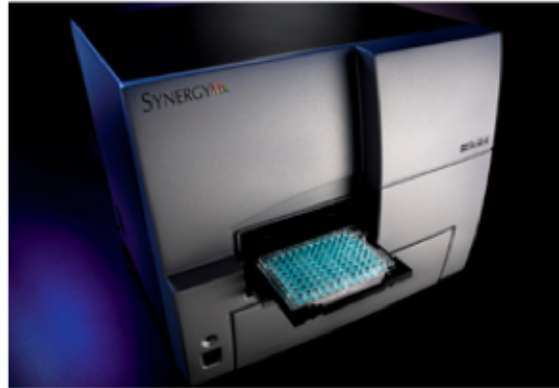
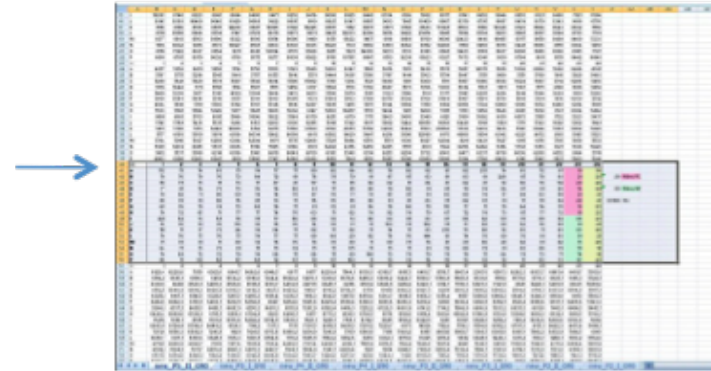


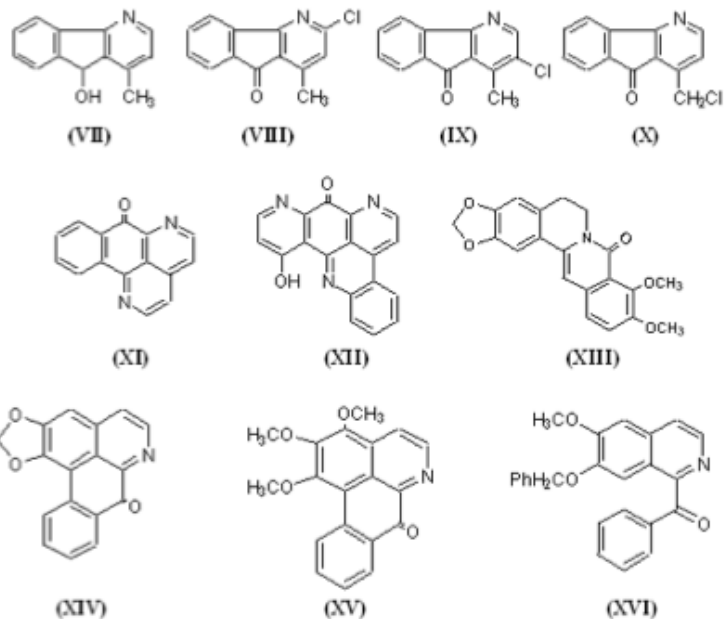
Plate Reader



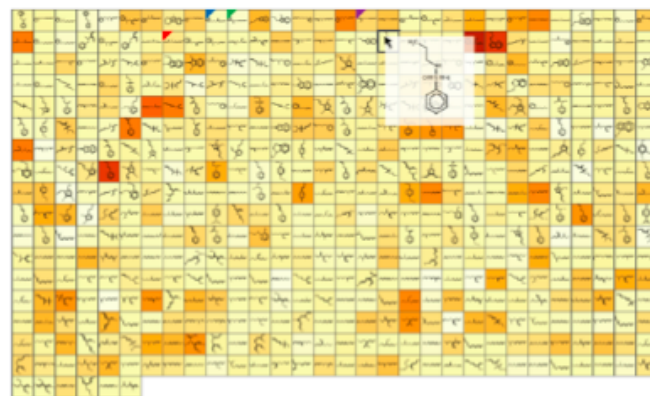
Data



Structure-Activity Relationship (SAR) Analysis

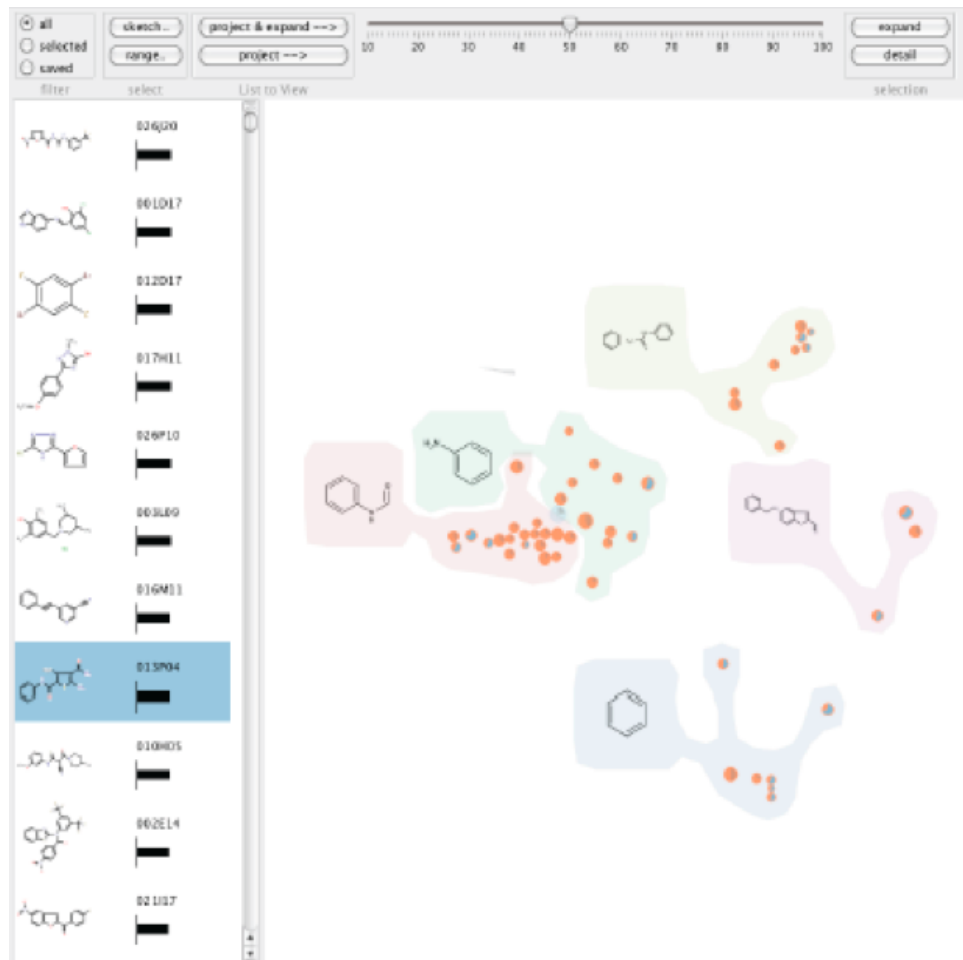


	$\text{O}-\text{S}-\text{C}(=\text{O})$	$\text{S}-\text{C}(=\text{O})-\text{N}$	$\text{S}-\text{C}-\text{N}(\text{C})$	$\text{S}-\text{C}-\text{N}'$	$\text{C}-\text{N}-\text{C}$
$\text{O}-\text{S}-\text{C}(=\text{O})-\text{N}$	1	1	0	1	0
$\text{S}-\text{C}(=\text{O})-\text{N}-\text{C}$	0	1	1	1	1



Mining algorithms necessary to extract meaningful molecular fragments.

HiTSEE



Bertini, Enrico, et al. "HiTSEE: a visualization tool for hit selection and analysis in high-throughput screening experiments." Biological Data Visualization (BioVis), 2011 IEEE Symposium on. IEEE, 2011.

High-Dimensional Data Visualization

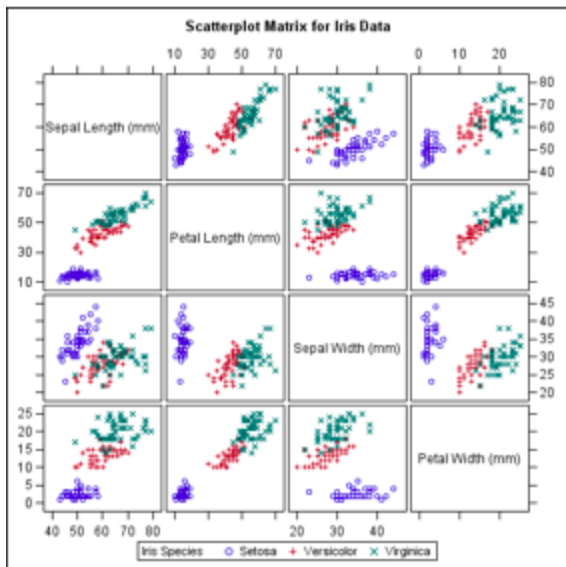
10s, 100s, 1000s, ...

[illegible]

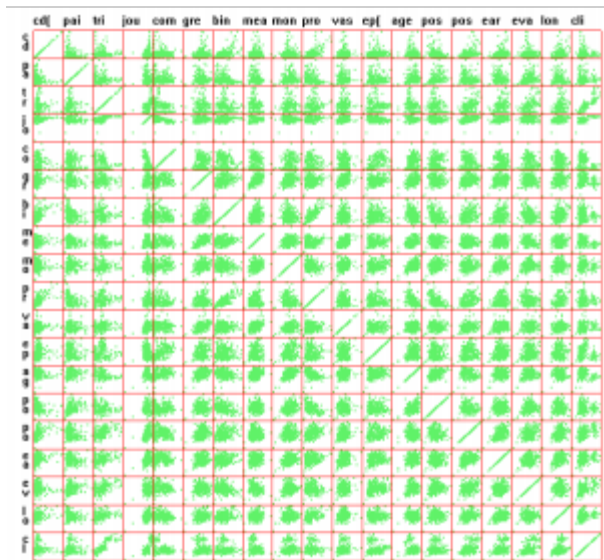
- Set of visual features very limited
- Resolution very limited
- Ability to make sense of it very limited!

Example: Scatter Plot Matrix

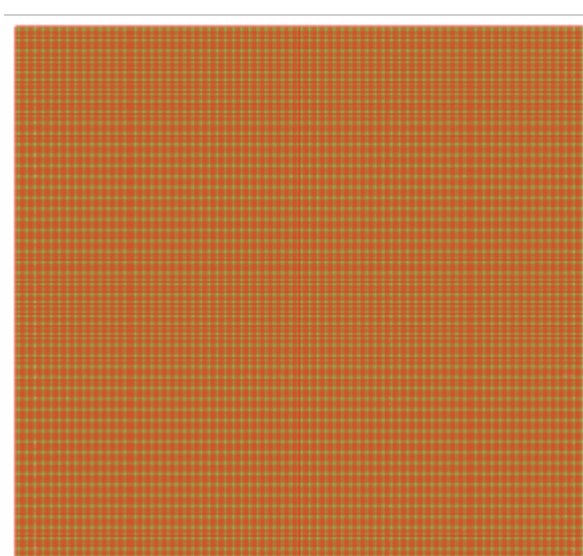
4 dimensions



20 dimensions



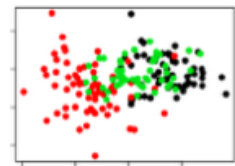
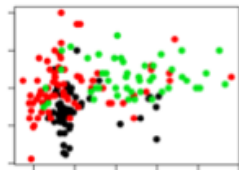
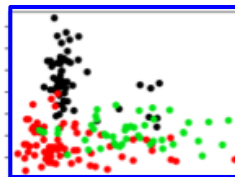
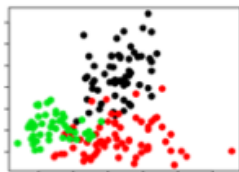
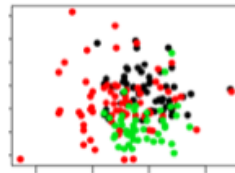
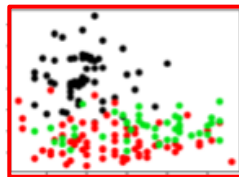
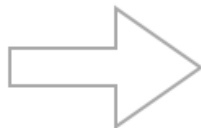
100 dimensions



* Taken from: Jing Yang's [Interactive Hierarchical Dimension Ordering, Spacing and Filtering for Exploration of High Dimensional Datasets](#).

Quality Metrics-Driven Visualization

KA	f2	f3	f4	f5	f6	f7	...	f _n
2	60	733	476	72	73	46	...	63
2	422	37	319	4635	422	37	...	463
1	62	201	519	33	612	282	...	39
3	154	22	405	59	15	224	...	45
3	611	320	461	545	61	32	...	54
1	431	67	22	173	431	67	...	173
2	165	0	254	112	244	535	...	12
1	40	16	307	352	43	61	...	52
3	877	327	596	54	77	27	...	55
2	92	12	244	535	192	48	...	35
...

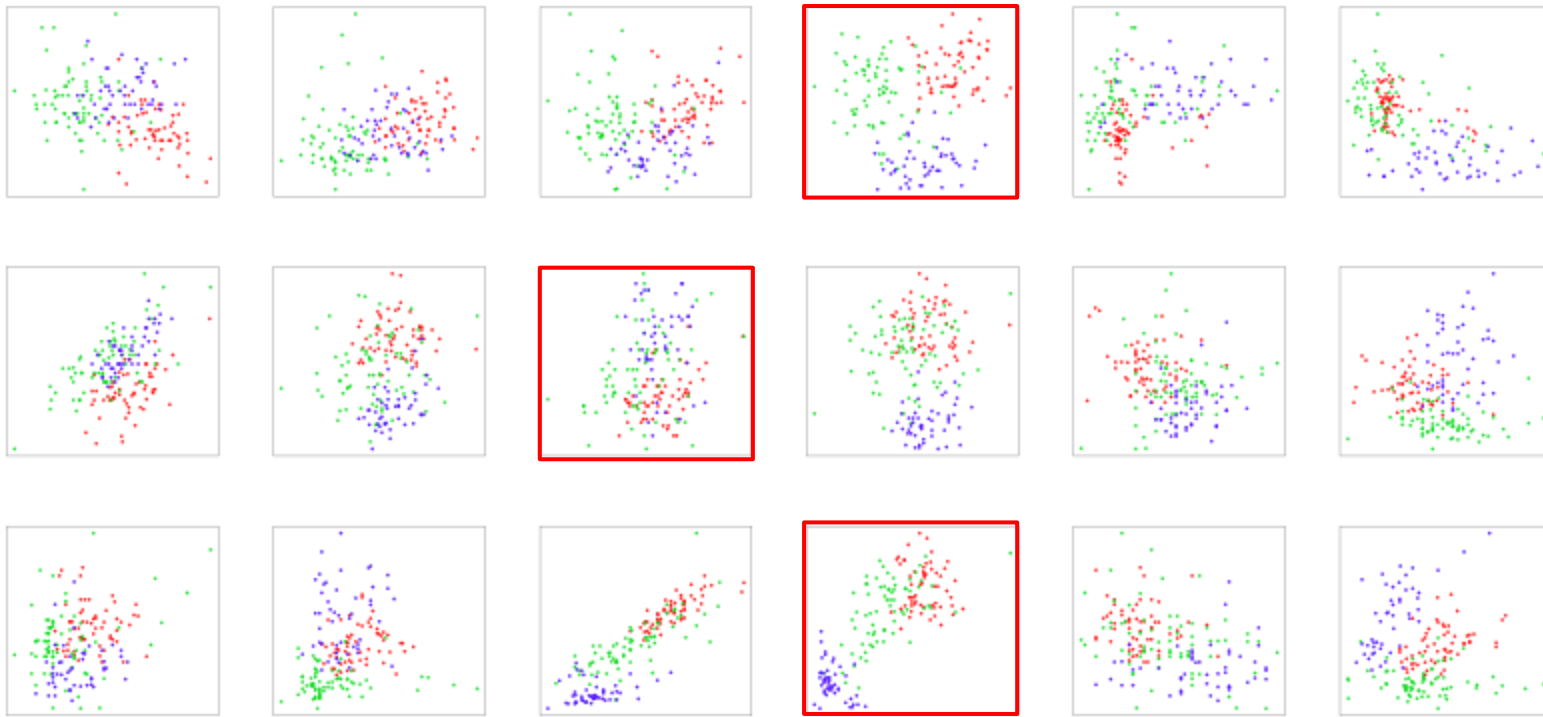


human perception

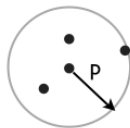
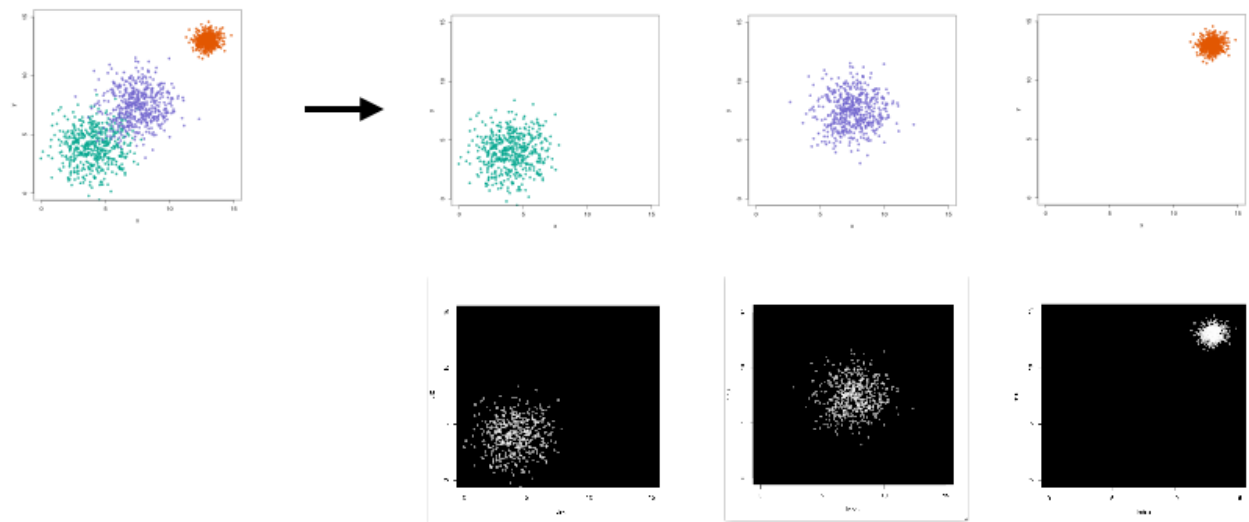
How can we measure the interestingness of a projection?

Does it correlate with human perception?

Automatic Ranking of Class Separation



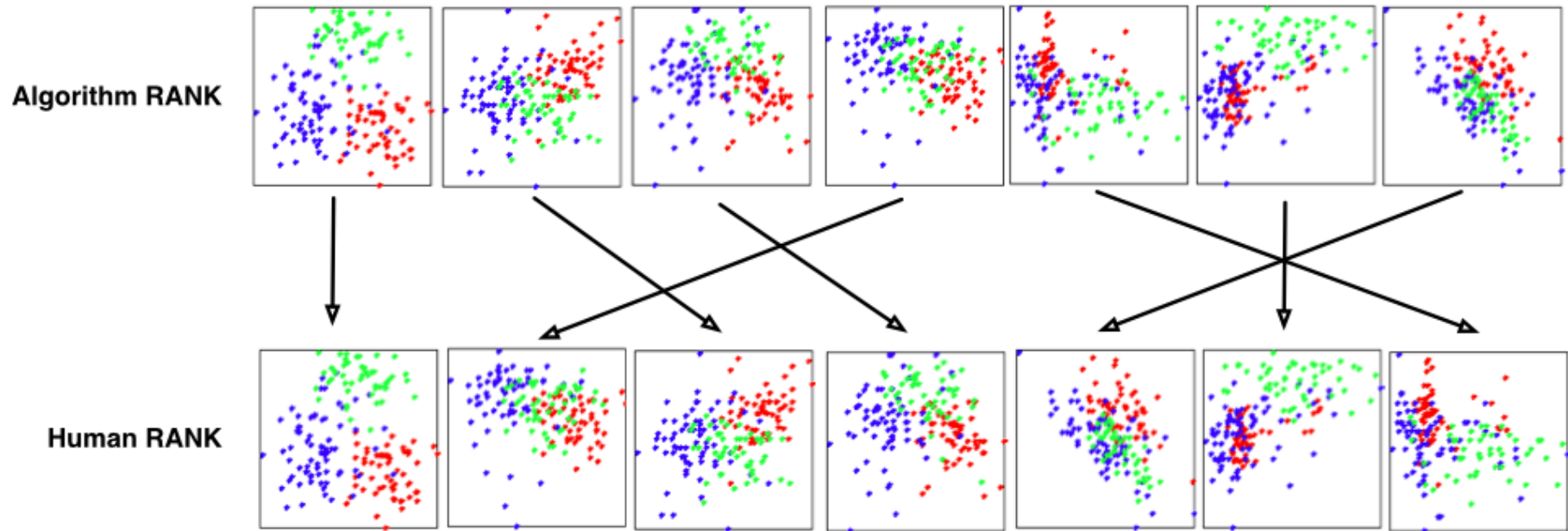
Example: Class Density Measure



$$CDM = \sum_{k=1}^{m-1} \sum_{l=k+1}^m \sum_{i=1}^P ||\mathbf{p}_k^i - \mathbf{p}_l^i||$$

m = number of classes
 p = local density

Do the metrics reflect human perception?



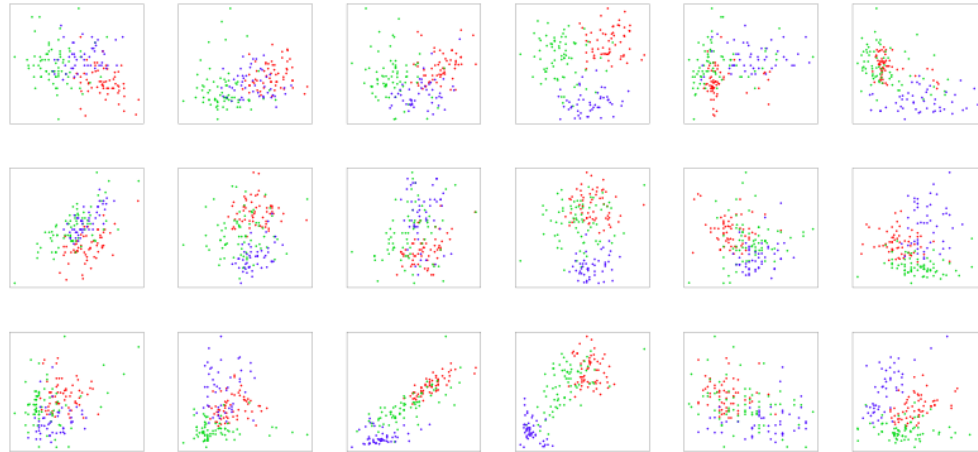
User Study

Data: Wine data set (from UCI), 178 samples, 13 attributes, 3 classes

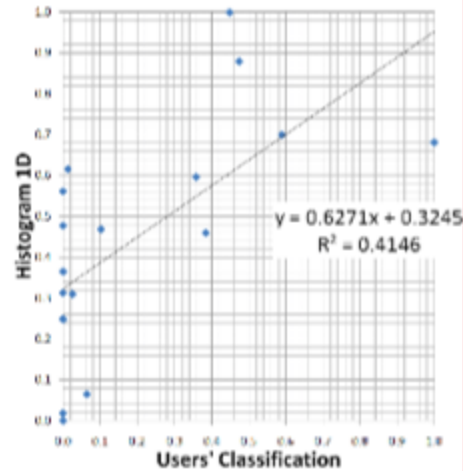
Participants: 18 undergraduate students natural science

Visualization: scatter plots made of every possible pair of axes (18 selected)

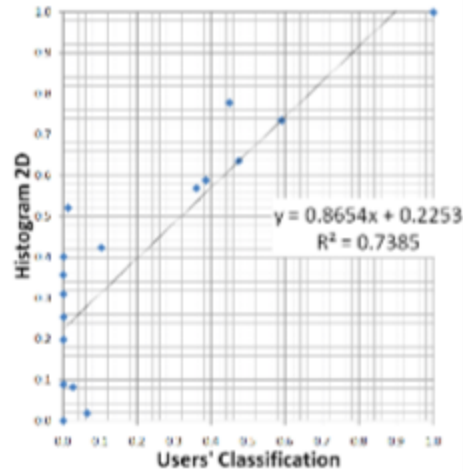
Question: “*select projections suited to classify the three types of wine*”



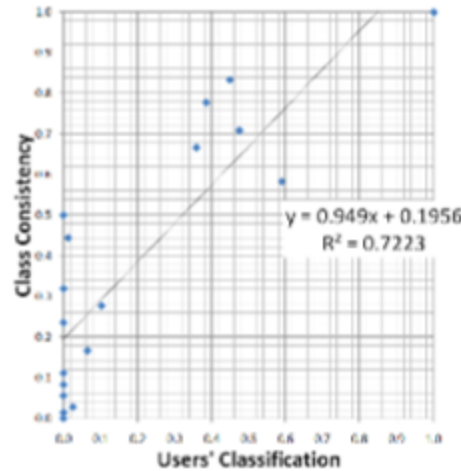
Results



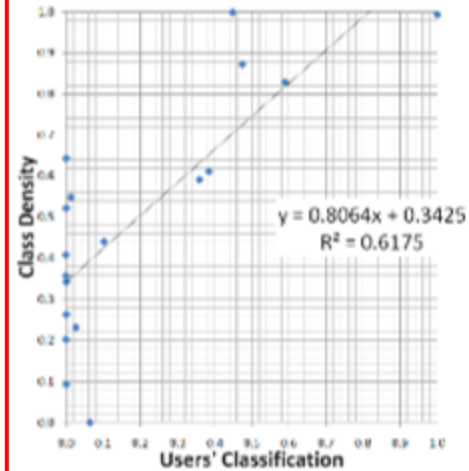
(a) 1D-HDM



(b) 2D-HDM

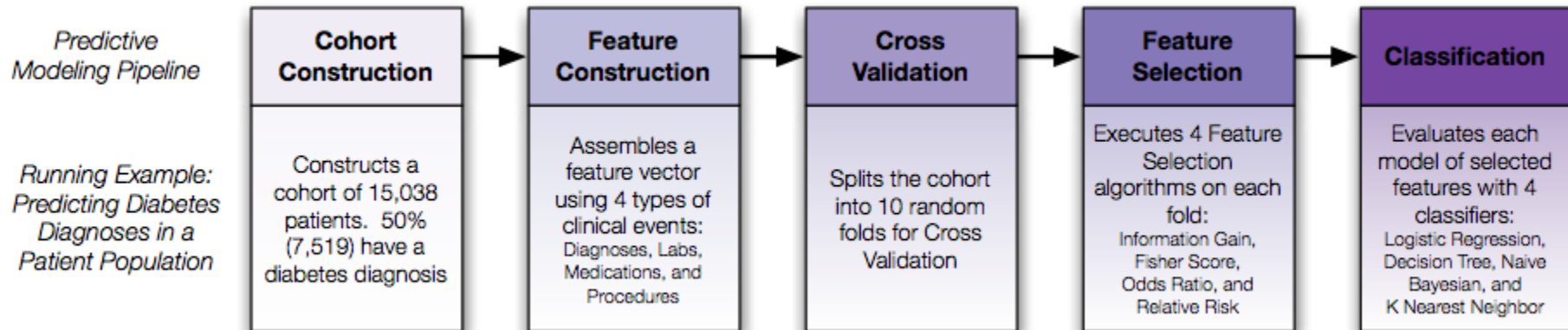


(c) CCM



(d) CDM

Making Sense of Feature Selection Algorithms



(Work in collaboration with Adam Perer @ IBM Watson)

Parallel computation of multiple models ...

Feature Selection

(Information Gain, Fisher Score, Odds Ratio, Relative Risk, ...)

X

Classification

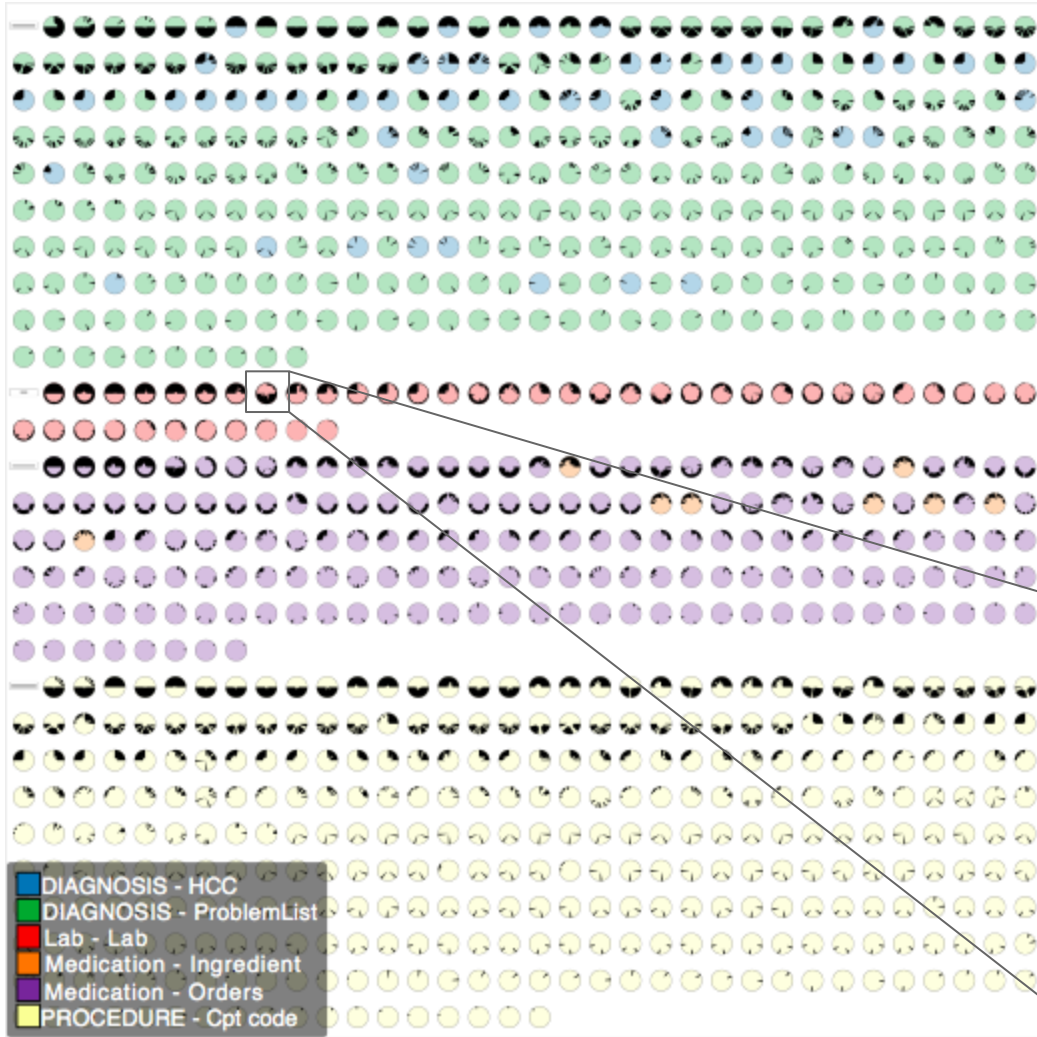
(Logistic Regression, Decision Trees, Naive Bayes, kNN, ...)

X

Folds (Samples)

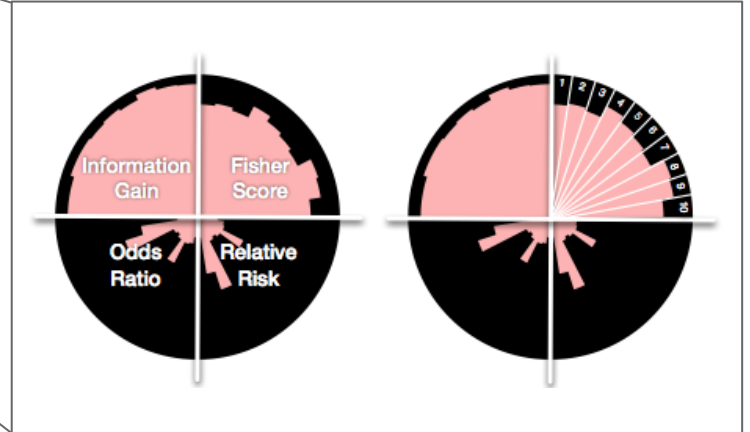
10-folds validation

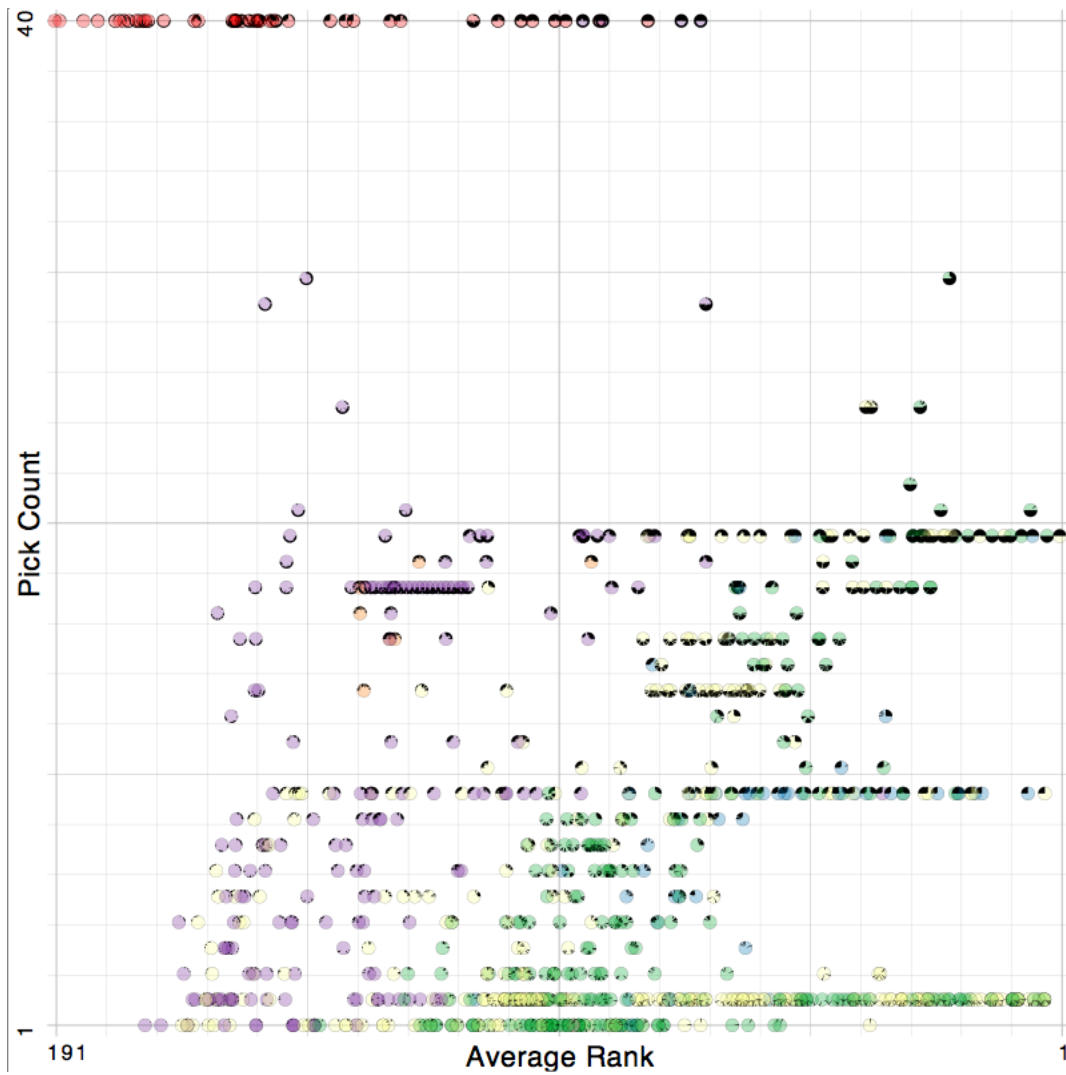
How to make sense of the results? What can we learn out of this? Can we better understand how features should be selected?



INFUSE

- Each dot is a feature (e.g., lab test)
- Each quadrant represents a feature selection algorithm
- Each segment represents a fold (sample)
- Length of the bar represents the ranking





Interesting open challenges for vis in data science and data science in vis.

1) From Data Visualization to Model Visualization

Many data mining methods for knowledge discovery exist.

- Results sometimes more complex (larger) than the data itself
- Parameters and techniques: Which one to use? How do they compare?
- A good grasp of the data is needed to feed mining algorithms with the “right” data

How do we **make sense** of them? And how do we **build trust** in them?

A Few Ideas for Model Visualization ...

Visual Diagnostics

Visual Ensembles

Computational Steering

Explanatory Visualization
(work on causality?)





arXiv:1101.0891v1 [stat.ME] 5 Jan 2011

Statistical Science
2010, Vol. 25, No. 3, 289–310
DOI: 10.1214/10-STAT/13099
© Institute of Mathematical Statistics, 2010

To Explain or to Predict?

Galit Shmueli

Abstract. Statistical modeling is a powerful tool for developing and testing theories by way of causal explanation, prediction, and description. In many disciplines there is near-exclusive use of statistical modeling for causal explanation and the assumption that models with high explanatory power are inherently of high predictive power. Conflation between explanation and prediction is common, yet the distinction must be understood for progressing scientific knowledge. While this distinction has been recognized in the philosophy of science, the statistical literature lacks a thorough discussion of the many differences that arise in the process of modeling for an explanatory versus a predictive goal. The purpose of this article is to clarify the distinction between explanatory and predictive modeling, to discuss its sources, and to reveal the practical implications of the distinction to each step in the modeling process.

Key words and phrases: Explanatory modeling, causality, predictive modeling, predictive power, statistical strategy, data mining, scientific research.

1. INTRODUCTION

Looking at how statistical models are used in different scientific disciplines for the purpose of theory building and testing, one finds a range of perceptions regarding the relationship between causal explanation and empirical prediction. In many scientific fields such as economics, psychology, education, and environmental science, statistical models are used almost exclusively for causal explanation, and models that possess high explanatory power are often assumed to inherently possess predictive power. In fields such as natural language processing and bioinformatics, the focus is on empirical prediction with only a slight and indirect relation to causal


explanation. And yet in other research fields, such as epidemiology, the emphasis on causal explanation versus empirical prediction is more mixed. Statistical modeling for description, where the purpose is to capture the data structure parsimoniously, and which is the most commonly developed within the field of statistics, is not commonly used for theory building and testing in other disciplines. Hence, in this article I focus on the use of statistical modeling for causal explanation and for prediction. My main premise is that the two are often conflated, yet the causal versus predictive distinction has a large impact on each step of the statistical modeling process and on its consequences. Although not explicitly stated in the statistics methodology literature, applied statisticians instinctively sense that predicting and explaining are different. This article aims to fill a critical void: to tackle the distinction between explanatory modeling and predictive modeling.

Clearing the current ambiguity between the two is critical not only for proper statistical modeling, but more importantly, for proper scientific usage. Both explanation and prediction are necessary for generating and testing theories, yet each plays a different role in doing so. The lack of a clear distinction

Galit Shmueli is Associate Professor of Statistics, Department of Decision, Operations and Information Technologies, Robert H. Smith School of Business, University of Maryland, College Park, Maryland 20742, USA (e-mail: gshmueli@umd.edu).

This is an electronic reprint of the original article published by the Institute of Mathematical Statistics in *Statistical Science*, 2010, Vol. 25, No. 3, 289–310. This reprint differs from the original in pagination and typographic detail.

2) “Intelligent” Visual Data Exploration




We need
your help!

There are simply too many ways to encode and ways to interact with data.

“Where are the interesting views?”

Computational approaches can (and **should**) help users navigate through this huge design/decision space.

3) Visual Analytics Evaluation

A yellow starburst graphic with multiple points, containing the text "We need your help!".

We need
your help!

Hard! Hard! Hard!

Problem 1: Visualization happens in our brain not in the computer.

Problem 2: Sensemaking, discovery, learning ... hard to measure and often happen on a long time span.

Interesting Approach: Synthetic Benchmark Datasets

Synthetic data that look very real.

Ground truth known and manually hidden in the data.

VAST Challenge has new data sets each year.





BELIV'06

BELIV'08

Beyond time and errors: novel evaluation methods for Information Visualization



A Workshop of the ACM CHI 2008 Conference

Main Page

Organized by:
Santucci

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Workshop

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A Workshop of th

April 10-11, 2010

Chairs: **Enrico Be**

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BELIV 2012: Beyond Time and Errors - Novel Evaluation Methods for Visualization



A workshop at the VisWeek 2012 Conference @ on October 14/15, 2012 in Seattle, WA, USA.



BELIV 2012 NOTES

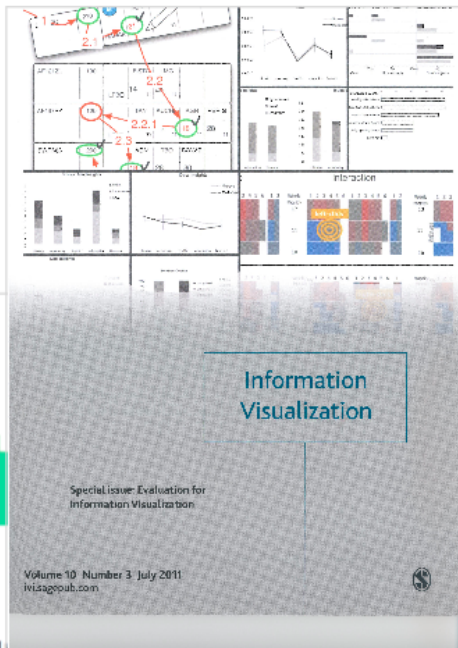
Day 1 Wrap-up - Click this link to see our notes from Day 1, to be used for discussion on Day 2

DESCRIPTION

Visualization has recently gained much relevance for its ability to cope with complex data analysis tasks and communication. While the overall accelerating, the growth of techniques for the evaluation of these systems has been slow. To understand these complex behaviors, evaluation efforts should be targeted at the component level, the system level, and the work environment level. The commonly used evaluation metrics such as task time completion and number of errors appear insufficient to quantify the quality of a visualization system; thus the name of the workshop: "beyond time and errors ...".

The BELIV workshop series is a bi-annual event focusing on the challenges of evaluation in visualization. While it has been focused on information visualization in the past, BELIV 2012 aims at gathering researchers in all fields of visualization to continue the exploration of novel evaluation methods, and to structure the knowledge on evaluation in visualization around a schema, where researchers can easily identify unsolved problems and research gaps.

Special Issue on Evaluation in InfoVis Journal (Jul 2011)



Empirical Studies in Information Visualization: Seven Scenarios

Heidi Lam Enrico Bertini Petra Isenberg Catherine Plaisant Sheelagh Carpendale

Abstract—We take a new, scenario based look at evaluation in information visualization. Our seven scenarios, evaluating visual data analysis and reasoning, evaluating user performance, evaluating user experience, evaluating environments and work practices, evaluating communication through visualization, evaluating visualization algorithms, and evaluating collaborative data analysis were derived through an extensive literature review of over 800 visualization publications. These scenarios distinguish different study goals and types of research questions and are illustrated through example studies. Through this broad survey and the distillation of these scenarios we make two contributions. One, we encapsulate the current practices in the information visualization research community and, two, we provide a different approach to reaching decisions about what might be the most effective evaluation of a given information visualization. Scenarios can be used to choose appropriate research questions and goals and the provided examples can be consulted for guidance on how to design one's own study.

Index Terms—Information visualization, evaluation

Process

UWP: Understanding Environments and Work Practices

VDAR: Evaluating Visual Data Analysis and Reasoning

CTV: Evaluating Communication Through Visualization

CDA: Evaluating Collaborative Data Analysis

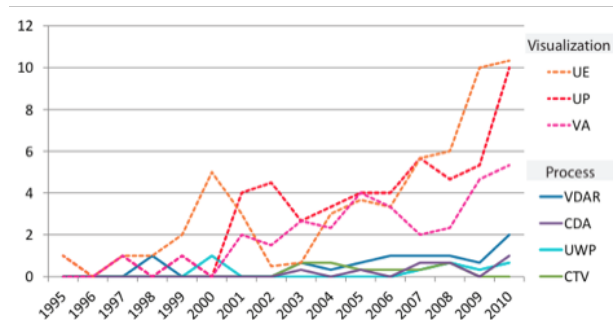
Visualization

UP: Evaluating User Performance

UE: Evaluating User Experience

VA: Evaluating Visualization Algorithms

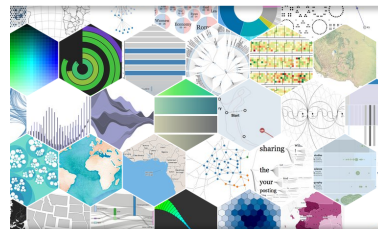
Venue	Year	Papers	Papers with Eval
EuroVis*	2002–2011	151	66
InfoVis	1995–2010	381	178
IVS	2002–2010	183	86
VAST	2006–2010	123	43
Total		850	361



Interesting research I am NOT doing ...

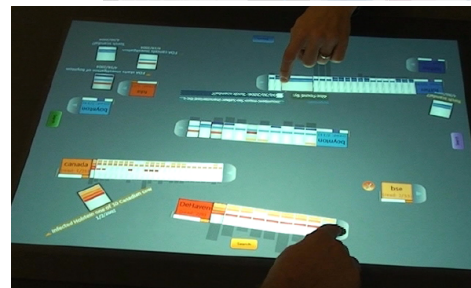
Visualization Programming Frameworks (D3.js).

(See Jeff Heer's IDL Lab @ UW)



Collaborative Visualization and Large Displays.

(See Petra Isenberg and others at INRIA)

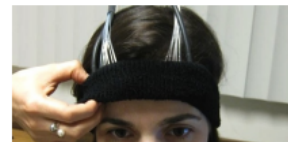


Brain Sensing for Evaluation.

(See Claudio Silva's work on EEG and Remco Chang @ Tufts)

Crowdsourced Data Analysis.

(See Maneesh Agrawala @ Berkeley)



<http://datastori.es>

<http://felinlovewithdata.com/>

DATA STORIES

A podcast on data visualization with Enrico Bertini and Moritz Stefaner

Data Stories #35: Visual Storytelling w/ Alberto Cairo and Robert Kosara

13



ABOUT
DATA STORIES is a bi-weekly podcast on data visualization with Enrico Bertini and Moritz Stefaner.

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SEARCH





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Data Stories #35: Visual Storytelling w/ Alberto Cairo and Robert Kosara

00:00:0001:18:23



00:00:00	Intro	2:33
00:02:33	Our guests: Alberto Cairo and Robert Kosara	0:49
00:03:21	What is a story in data visualization?	2:44
00:06:06	Alberto's article	2:46

w/ Moritz Stefaner



FILWD

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Data Visualization or Data Interaction?

by ENRICO on MAY 8, 2014
in UNCATEGORIZED

... or whatever we want to call it.

Yin Shanyang writes on twitter in response to my last post on [vis as bidirectional channel](#):



Yin Shanyang @yinswanyang · 2h
@JanWillemTulp @FILWD maybe "data interface" works better than "visualisation", even for one-way communication, e.g. glanceable interface
[View conversation](#) [Reply](#) [Retweet](#) [Favorite](#) [More](#)

This comment really hits a nerve on me as I have been thinking about this issue quite a lot lately. I must confess I am no longer satisfied with the word "visualization". And I am even less satisfied by all the other paraphernalia people like to use: data visualization, interactive visualization, information visualization, visual analytics, infographics, etc.

The reason is that I think all these words do not describe well the work I and many other people do. While visualization seems to be appropriate when the main purpose is data presentation, I don't think it captures the value of visualization when it is used as a data sensemaking tool.

When used for this purpose interaction is crucial. Analysis looks more like a continuous loop between these steps:

1. specify to the computer what you want to see and how (the specific visual representation)
2. detect patterns, interpret the results and generate questions
3. ask the computer to change the data and/or the visualization to accommodate the new question(s)
4. assess the results ... repeat ...

Analytical discourse is a term I saw used in the [visual analytics agenda](#) a few years back and I think it captures very well this concept. This all interplay and discourse between the machine and the human. This is what many of us are after and I am not sure the term visualization is able to express this concept in its entirety. The value of these tools is not exclusively in the visual representation; interaction plays a major role.

This became even more apparent to me while teaching my InfoVis course this semester. I teach a lot of things about visual representation but when students come down to building software for their projects, what they are really working on is a fully-fledged user interface. They have multiple linked views, search boxes, dynamic query sliders and all the rest. It's interactive user interface design they end up doing, not visualization. And user interface design carries a lot of additional challenges that go beyond visual representation. Sure, designing the appropriate representation is still very important but many other choices impact the final results.

ABOUT

FILWD is edited by [Enrico Bertini](#), Assistant Professor at the [NYU Polytechnic School of Engineering](#). I do research, teach, and write about how to make sense of data.

I am also, together with my buddy [Moritz Stefaner](#) the host of [Data Stories](#), the data visualization podcast.

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Acknowledgements

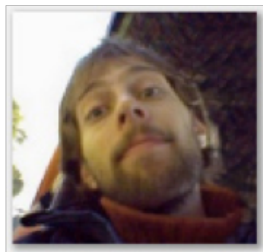
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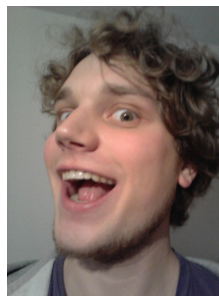
Hendrik Strobelt



Ilya Boyandin



Josua Kruse



Thanks!

Enrico Bertini

enrico.bertini@nyu.edu

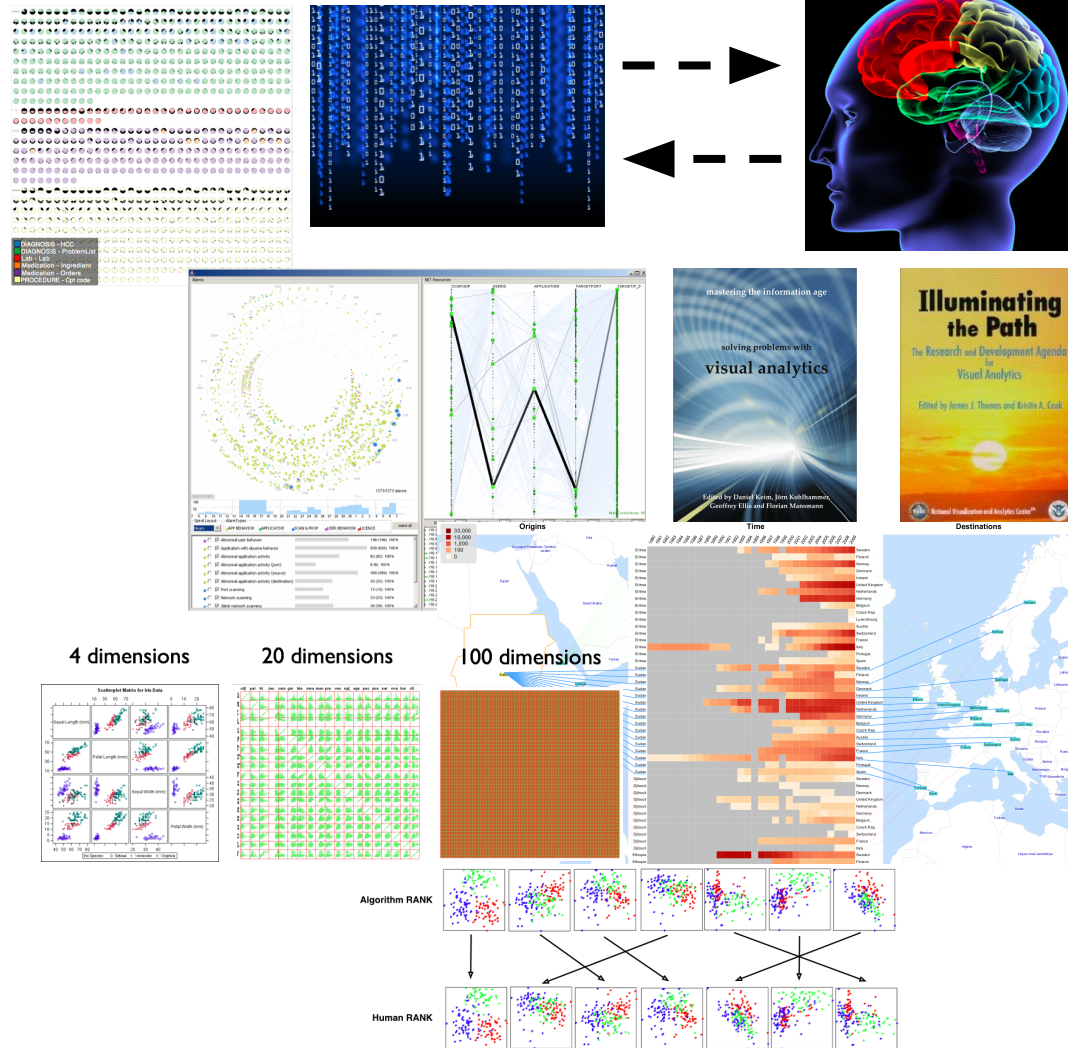
enrico.bertini.me

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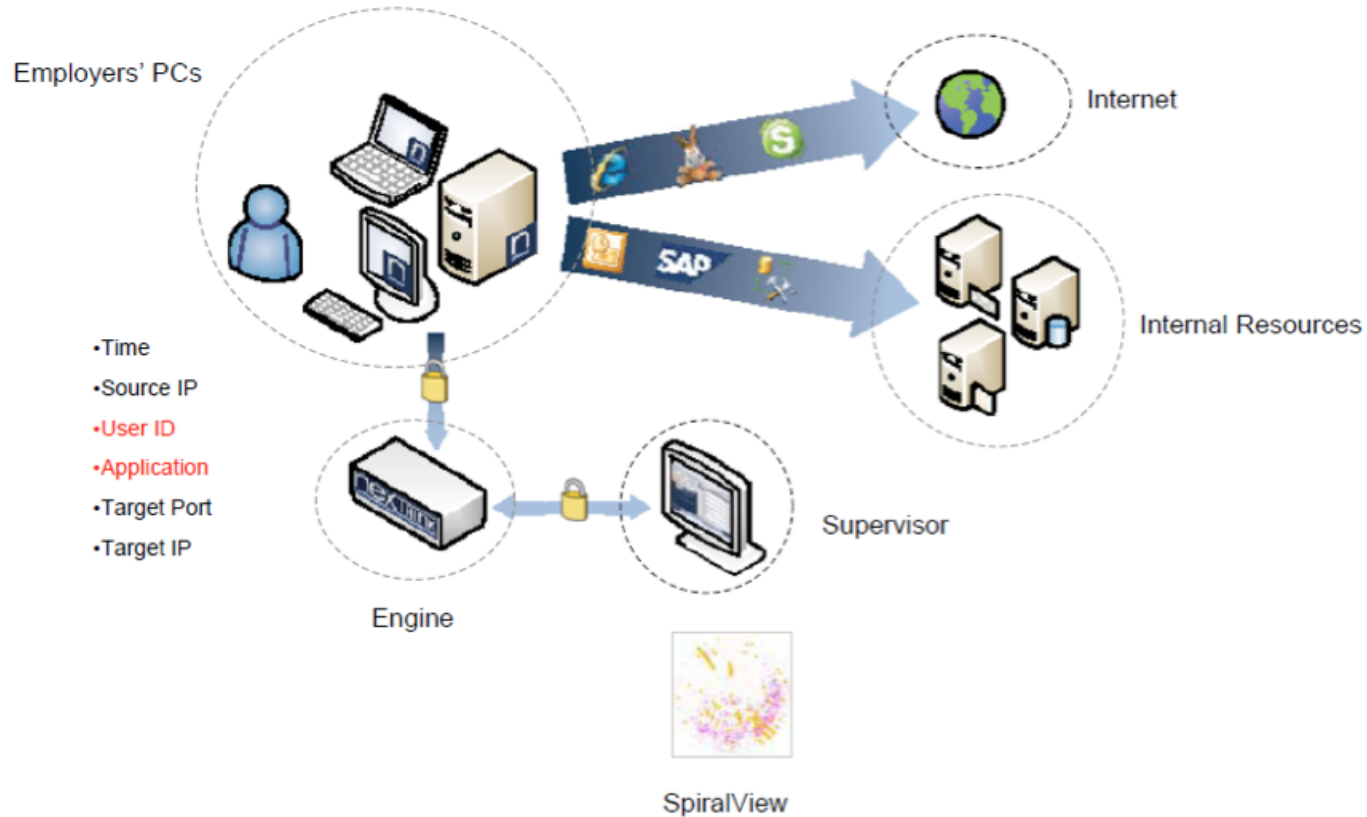
NYU

**POLYTECHNIC SCHOOL
OF ENGINEERING**

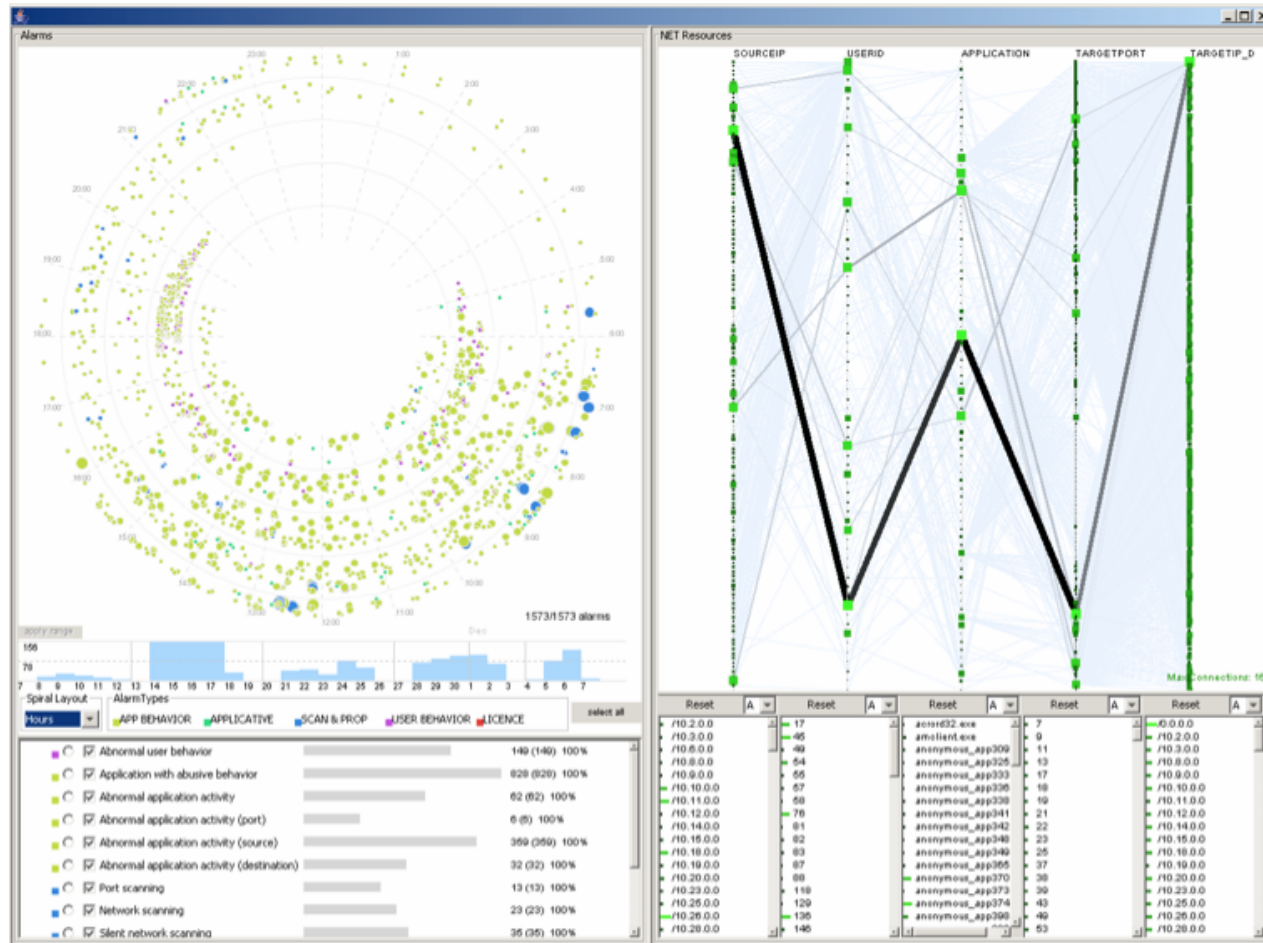


Backup slides ...

Visual Diagnostics for Intrusion Detection

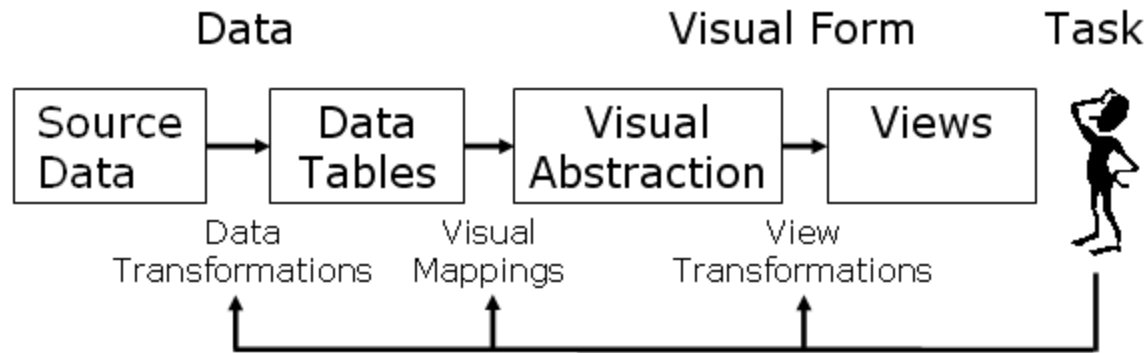


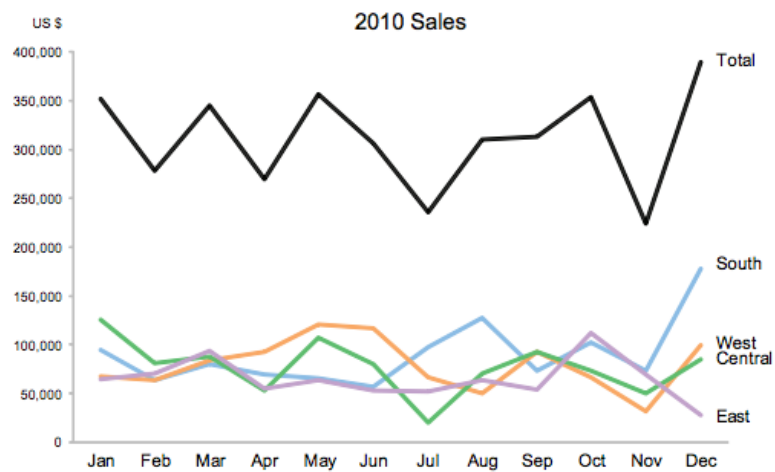
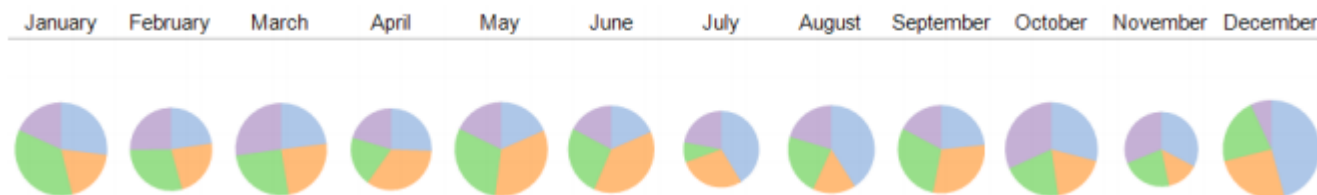
SpiralView

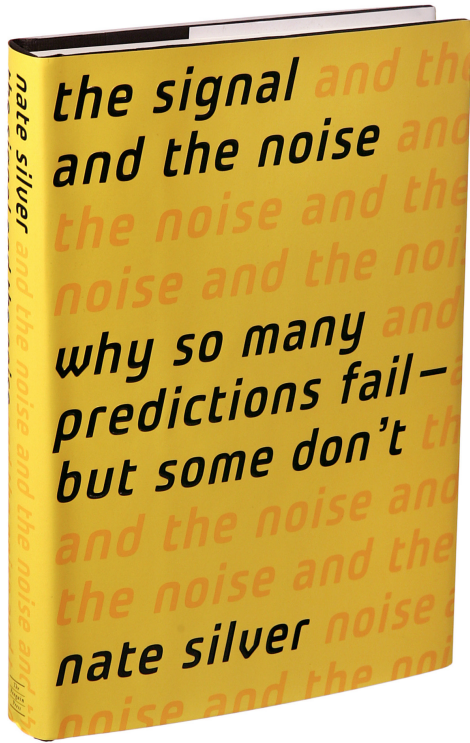


Enrico Bertini, Patrick Hertzog, and Denis Lalanne. **SpiralView: Towards Security Policies Assessment through Visual Correlation of Network Resources with Evolution of Alarms.** In Proc. of IEEE Symposium on Visual Analytics Science and Technology (VAST), 2007.

Information Visualization Pipeline







“The numbers have no way of speaking for themselves. We speak for them.

Data-driven predictions can succeed—and they can fail. **It is when we deny our role in the process that the odds of failure rise.**

Before we demand more of our data, we need to demand more of ourselves.”