



Stationarity (blended lecture)

DS-GA 1013 / MATH-GA 2824 Mathematical Tools for Data Science

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Review questions

Eigendecomposition of continuous linear-translation invariant functions

Complexity of convolutions

Convolutions in probability

Review questions

1. Why do we almost never apply generic linear models to audio, images and other high-dimensional signals?
2. What is the limitation of PCA in uncovering *interesting* structure in audio, images and similar signals?

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Linear translation-invariant (LTI) function

A function \mathcal{F} from \mathbb{C}^N to \mathbb{C}^N is **linear** if for any $x, y \in \mathbb{C}^N$ and any $\alpha \in \mathbb{C}$

$$\mathcal{F}(x + y) = \mathcal{F}(x) + \mathcal{F}(y)$$

$$\mathcal{F}(\alpha x) = \alpha \mathcal{F}(x)$$

and **translation invariant** if for any shift $0 \leq s \leq N - 1$

$$\mathcal{F}(x \downarrow^s) = \mathcal{F}(x) \downarrow^s$$

What are the eigenvectors of discrete LTI functions?

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1. Discrete linear-translation invariant function is equivalent to convolution with impulse response

$$\mathcal{F}(x) = x * h$$

2. Convolution is equivalent to taking DFT, weighting DFT coefficients, and applying inverse DFT

$$\begin{aligned}\mathcal{F}(x) &= \frac{1}{N} F_{[N]}^* \text{diag}(\hat{h}) F_{[N]} x \\ &= \frac{1}{N} \sum_{k=0}^{N-1} \hat{h}[k] \hat{x}[k] \psi_k\end{aligned}$$

3. This implies

$$\mathcal{F}(\psi_k) = \hat{h}[k] \psi_k$$

Continuous LTI functions

A function or system \mathcal{F} that maps functions in $[0, 1]$ to functions in $[0, 1]$ is **linear** if for any functions f, g and any $\alpha \in \mathbb{C}$

$$\mathcal{F}(f + g) = \mathcal{F}(f) + \mathcal{F}(g)$$

$$\mathcal{F}(\alpha f) = \alpha \mathcal{F}(f)$$

and **translation invariant** if for any shift $s \in \mathbb{R}$

$$\mathcal{F}(f \downarrow^s) = \mathcal{F}(f) \downarrow^s$$

where $f \downarrow^s(t) = f(t - s)$ for all $t \in [0, 1]$

Are complex exponentials eigenvectors of continuous LTI functions?

$$\phi_k(t) := \exp(i2\pi kt)$$

$$y := \mathcal{F}(\phi_k) ?$$

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$$\phi_k(t) := \exp(i2\pi kt)$$

$$y := \mathcal{F}(\phi_k) ?$$

$$\mathcal{F}(\phi_k^{\downarrow s}) = y^{\downarrow s}$$

$$\begin{aligned}\mathcal{F}(\phi_k^{\downarrow s}) &= \mathcal{F}(\exp(-i2\pi ks)\phi_k^{\downarrow s}) \\ &= \exp(-i2\pi ks)y\end{aligned}$$

$$y(a - b) = \exp(-i2\pi kb)y(a)$$

$$y(t) = y(0) \exp(-i2\pi kt) \quad \text{Yes!}$$

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Complexity of convolutions

- ▶ Complexity of circular convolution between N -dimensional vectors?

$$x * y [j] := \sum_{s=0}^{N-1} x [s] y^{\downarrow s} [j], \quad 0 \leq j \leq N - 1$$

- ▶ Can we improve it?

Complexity of convolutions

- ▶ Complexity of circular convolution between N -dimensional vectors?
 $\mathcal{O}(N^2)$

$$x * y [j] := \sum_{s=0}^{N-1} x [s] y^{\downarrow s} [j], \quad 0 \leq j \leq N - 1$$

- ▶ Can we improve it? Yes, to $\mathcal{O}(N \log N)$ by using FFTs

Complexity of convolutions

- ▶ Complexity of convolution between vectors of dimension M and N ?

$$x * y [j] := \sum_{s=0}^{M-1} x[s] y^{\downarrow s} [j], \quad 0 \leq j \leq N-1$$

- ▶ In convolutional neural networks, we don't use FFTs. Why?

Complexity of convolutions

- ▶ Complexity of convolution between vectors of dimension M and N ?
 $\mathcal{O}(MN)$

$$x * y [j] := \sum_{s=0}^{M-1} x [s] y^{\downarrow s} [j], \quad 0 \leq j \leq N - 1$$

- ▶ In convolutional neural networks, we don't use FFTs. Why?
 M is very small

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Sum of independent random variables

Let \tilde{x} and \tilde{y} be independent discrete random variables with N possible values

What is the distribution of $\tilde{z} := \tilde{x} + \tilde{y}$

$$p_{\tilde{z}}(z) =$$

Sum of independent random variables

Let \tilde{x} and \tilde{y} be independent discrete random variables with M possible values

What is the distribution of $\tilde{z} := \tilde{x} + \tilde{y}$

$$\begin{aligned} p_{\tilde{z}}(z) &= P(\tilde{z} = z) \\ &= \sum_{j=0}^{M-1} P(\tilde{x} = j, \tilde{y} = z - j) \\ &= \sum_{j=0}^{M-1} P(\tilde{x} = j)P(\tilde{y} = z - j) \\ &= \sum_{j=0}^{M-1} p_{\tilde{x}}(j)p_{\tilde{y}}(z - j) \end{aligned}$$

$$p_{\tilde{z}} = p_{\tilde{x}} * p_{\tilde{y}}$$

Distribution of sums

Random quantities are often the result of adding many independent components

Iterated convolutions

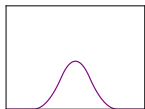
f_1



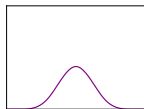
$c_1 = f_1 * f_1$



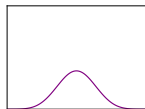
$c_2 = c_1 * f_1$



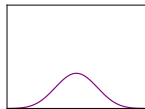
$c_3 = c_2 * f_1$



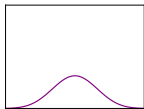
$c_4 = c_3 * f_1$



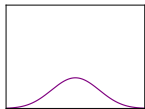
$c_5 = c_4 * f_1$



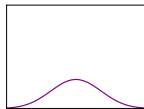
$c_6 = c_5 * f_1$



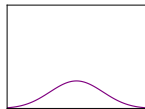
$c_7 = c_6 * f_1$



$c_8 = c_7 * f_1$

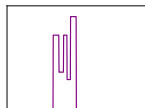


$c_9 = c_8 * f_1$



Iterated convolutions

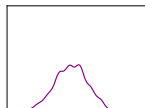
f_2



$c_1 = f_2 * f_2$



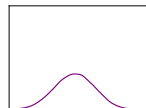
$c_2 = c_1 * f_2$



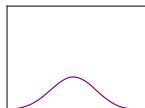
$c_3 = c_2 * f_2$



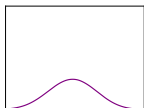
$c_4 = c_3 * f_2$



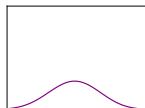
$c_5 = c_4 * f_2$



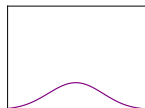
$c_6 = c_5 * f_2$



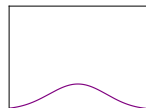
$c_7 = c_6 * f_2$



$c_8 = c_7 * f_2$



$c_9 = c_8 * f_2$



Central limit theorem

Random quantities are often the result of adding many independent components

Such quantities are Gaussian because iterated convolutions converge to Gaussian functions